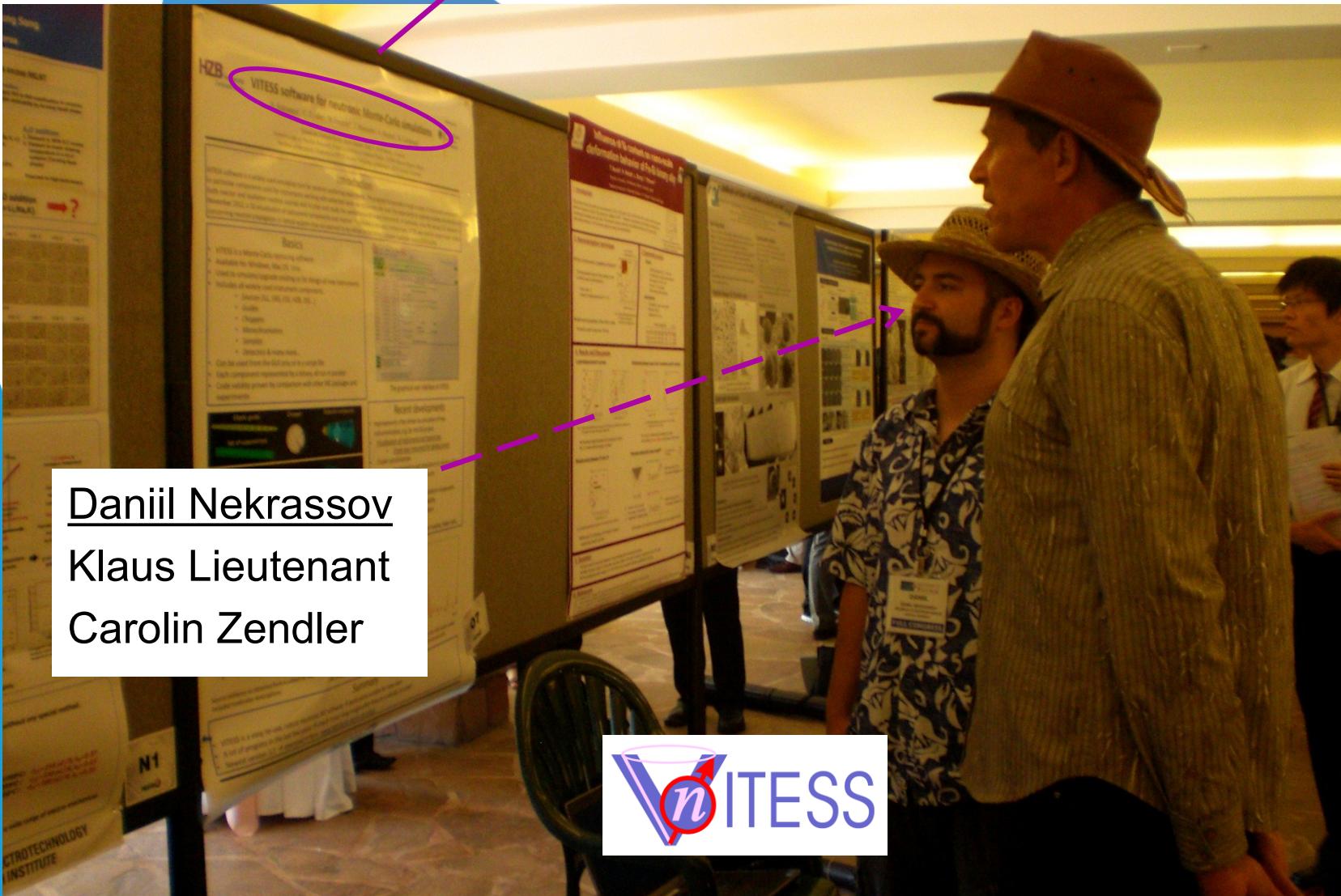


# VITESS software for Monte-Carlo simulations



Daniil Nekrassov  
Klaus Lieutenant  
Carolin Zendler



# VITESS Team

## Actual Developer Team



Klaus Lieutenant



Michael Fromme



Daniil Nekrassov



Carolin Zendler



Andreas Houben



Sergey Manoshin

## Former Developers



Geza Zsigmond



Dietmar Wechsler



Friedrich Streffer



Phillip Bentley

Dickon Champion

## Supporters / $\alpha$ -Users



Mirko Boin



Leo Cussen



Nikolaos Tsapatsaris



Jennifer Schulz



Raul Erhan

- History
- Characteristics of the VITESS simulation package
  - Concept
  - GUI, help system, output
  - Ways to use it
  - Instrument visualization
- Examples for instrument design and basic research

- Initiative:
  - Idea of Ferenc Mezei to realize a package well suited to simulate instruments on neutron spallation sources, as European spallation source (ESS) has been planned
- Important dates
  - 1999: Release of VITESS 1.0 (First complete instruments simulated)
  - 2000: SCANS collaboration started, in FP6 and FP7 continued as MCNSI (McStas, VITESS, ...)
  - 2001: Release of VITESS 2.0 containing polarisation, absolute flux values, improved GUI (several ESS instruments simulated)
  - 2005: HMI stops support of VITESS
  - 2006: VITESS released under GNU license (more developers all working only part time on VITESS)
  - 2010: VITESS again supported by HZB (permanent position for simulations)
  - 2012: VITESS 3.0 released
  - 2013: VITESS 3.1 released
  - 2013: *VITESS 3.2 will be released!*

# The VITESS Package: Home Page 'www.helmholtz-berlin.de/vitess'

VITESS - Mozilla Firefox

Datei Bearbeiten Ansicht Chronik Lesezeichen Extras Hilfe

HBZ www.helmholtz-berlin.de/forschung/grossgeraete/neutronenstreuung/projekte/vitess/index\_de.html

Google

Englisch - Deutsch Wörterbuch... VITESS

**HZB** Helmholtz Zentrum Berlin

• Intranet • Mein Intranet • Sitemap • Kontakt • Impressum

• Erweiterte Suche Suchen In allen Bereichen ▾ Begriff eingeben, Enter drücken ▾

Helmholtz-Zentrum Berlin (HZB) - Home >Forschung >Großgeräte >Forschung mit Spallationsneutronen >VITESS

 Vitess 2.11

Virtuelles Instrumentierungs-Tool für Neutronenstreuung an gepulsten und kontinuierlichen Quellen

Willkommen auf der Homepage des "VITESS"-Programms! VITESS (Virtual Instrumentation Tool for the European Spallation Source) ist ein Programm für Simulationen von Neutronenstreuinstrumenten an gepulsten und kontinuierlichen Quellen. Momentan ist es mit VITESS möglich, eine große Bandbreite an Instrumenten an allen wichtigen gegenwärtigen und zukünftigen Neutronenquellen zu simulieren, unter anderem an der sich aktuell in der Planungsphase befindlichen Europäischen Spallationsquelle (European Spallation Source, [ESS](#)). Die graphische Benutzeroberfläche von VITESS erlaubt einen einfachen Einstieg in das Programm und hilft Ihnen bei der Erstellung Ihres für die Simulation bestimmten Instruments. VITESS läuft derzeit unter allen gängigen Betriebssystemen (Windows, Linux und Apple Macintosh). Wählen Sie einfach rechts die passende Download-Datei und installieren Sie VITESS auf Ihrem Rechner. Die installierte Version enthält Beispieldaten, um die Hauptfunktionen des Programms zu demonstrieren. Diese Daten können ebenfalls als Vorlage für das Zusammenstellen Ihres eigenen Instruments genutzt werden. Sollten Sie Fragen zu dem Programm haben, egal ob technischer oder physikalischer Art, oder wollen Sie uns einfach Ihr Feedback geben, bitte schreiben Sie uns, dem VITESS-Entwicklungssteam, an die Adresse [vitess@helmholtz-berlin.de](mailto:vitess@helmholtz-berlin.de), und wir werden versuchen, Ihnen schnell weiter zu helfen. Besuchen Sie auch unseren [Facebook-Auftritt](#), so verpassen Sie keine wichtigen Neuigkeiten oder neue Software-Versionen.

**vitess@helmholtz-berlin.de**

Nutzerkoordination

Angebote

Aktuell

Das Konzept

Das Zentrum im Überblick

Forschung

Großgeräte

Forschung mit Spallationsneutronen

FLEXX

ESS-Projekt

VITESS

Detektorlabor

Neutronenoptik

Larmorpräzessionsmethoden

Wissenschaftliche Highlights

Mitarbeiter

Publikationen

Lehre

Erweiterte Suche Suchen In allen Bereichen ▾ Begriff eingeben, Enter drücken ▾

Vitess 3.0, aktuell

Windows Installer

Unix (Linux+Mac) Tar-Ball

Windows Installer

Linux/Mac Tar-Ball

Linux 7z Archiv

Workshops

McStas / VITESS user training workshop 2010

Windows Installer

Linux/Mac Tar-Ball

Linux 7z Archiv

Windows Installer

Linux/Mac Tar-Ball

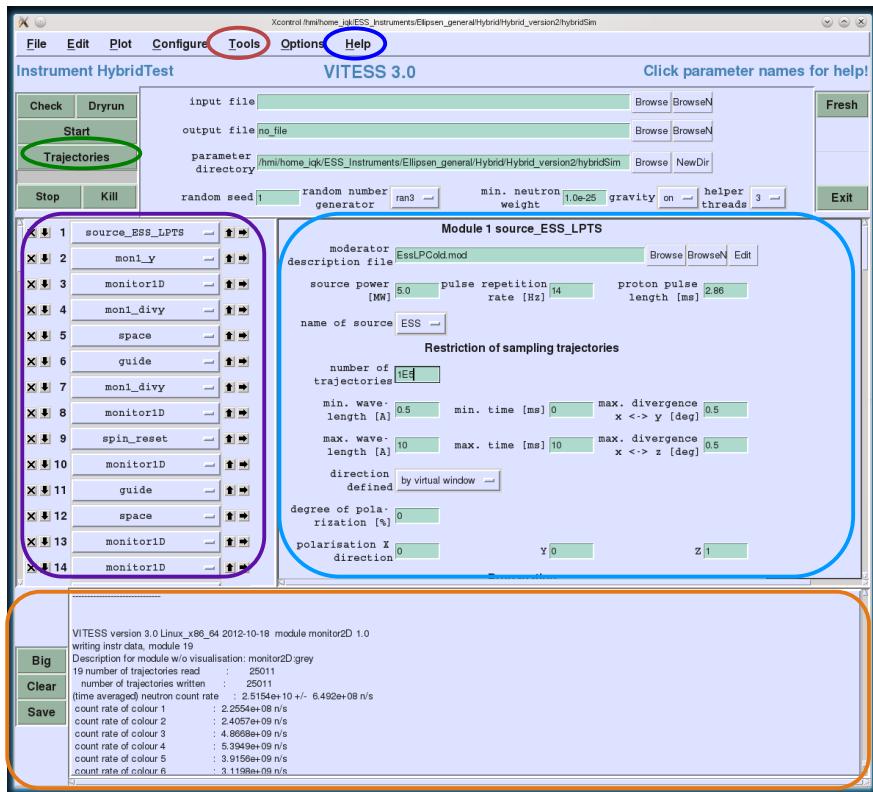
Linux 7z Archiv

## VITESS concepts

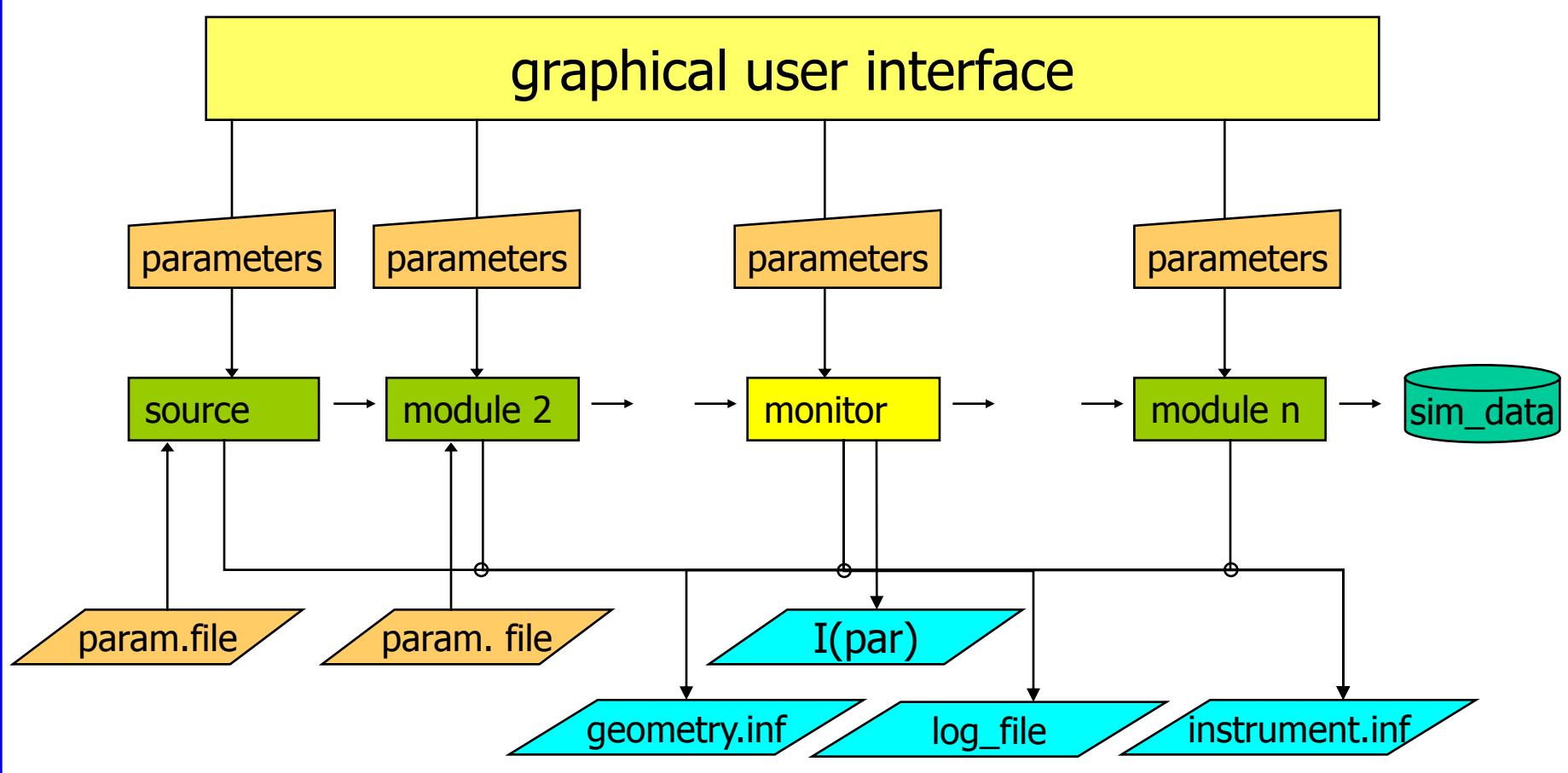
- Monte Carlo raytracing technique
  - neutrons modeled as trajectories through instrument components
  - each interaction (reflection, scattering) modifies probability weight (= **intensity**), correct flux independent of simulated number of neutrons
  - trajectories are created in source modules
  - 12 trajectory parameters: time,  $\lambda$ , probability weight, position ( $x, y, z$ ), direction ( $\cos(\alpha), \cos(\beta), \cos(\gamma)$ ) and Spin ( $S_x, S_y, S_z$ )
- Modular structure
  - component represented by modules (executables) run successively in a pipe: source | guide | sample | detector
  - modules are independent, can run in parallel
  - flexible usage (add/shift components, divide instrument, ...)
- Validity
  - delivered results in good agreement with experiments and other software packages (McStas, Restrax, ...)

## How to use VITESS

- Easy to install: available for Windows, Linux, Macintosh
  - download from VITESS website: [www.helmholtz-berlin.de](http://www.helmholtz-berlin.de)
  - Mac users need to install libgd, gnuplot: recipe included



- Easy to use: graphical user interface (GUI)
  - component list
  - parameter describing component
  - short help: click on names
  - long help: documentation
  - helper tools
  - visualization
  - log-file and pipe command
- Can also be run from the command line
  - export pipe in batch/tcl/python/perl script



- Runs on Windows, Linux/Unix and Macintosh systems
- Package contains everything need for simulation and basic output visualization

- Transport
  - Guides
  - Benders
- Optics
  - Slits
  - Collimators
  - Lenses
  - Prisms
- Monochromatization
  - Disc choppers
  - Fermi choppers
  - Crystal monochromators
- Polarization
  - Polarizers
  - Flippers
  - Magnetic fields

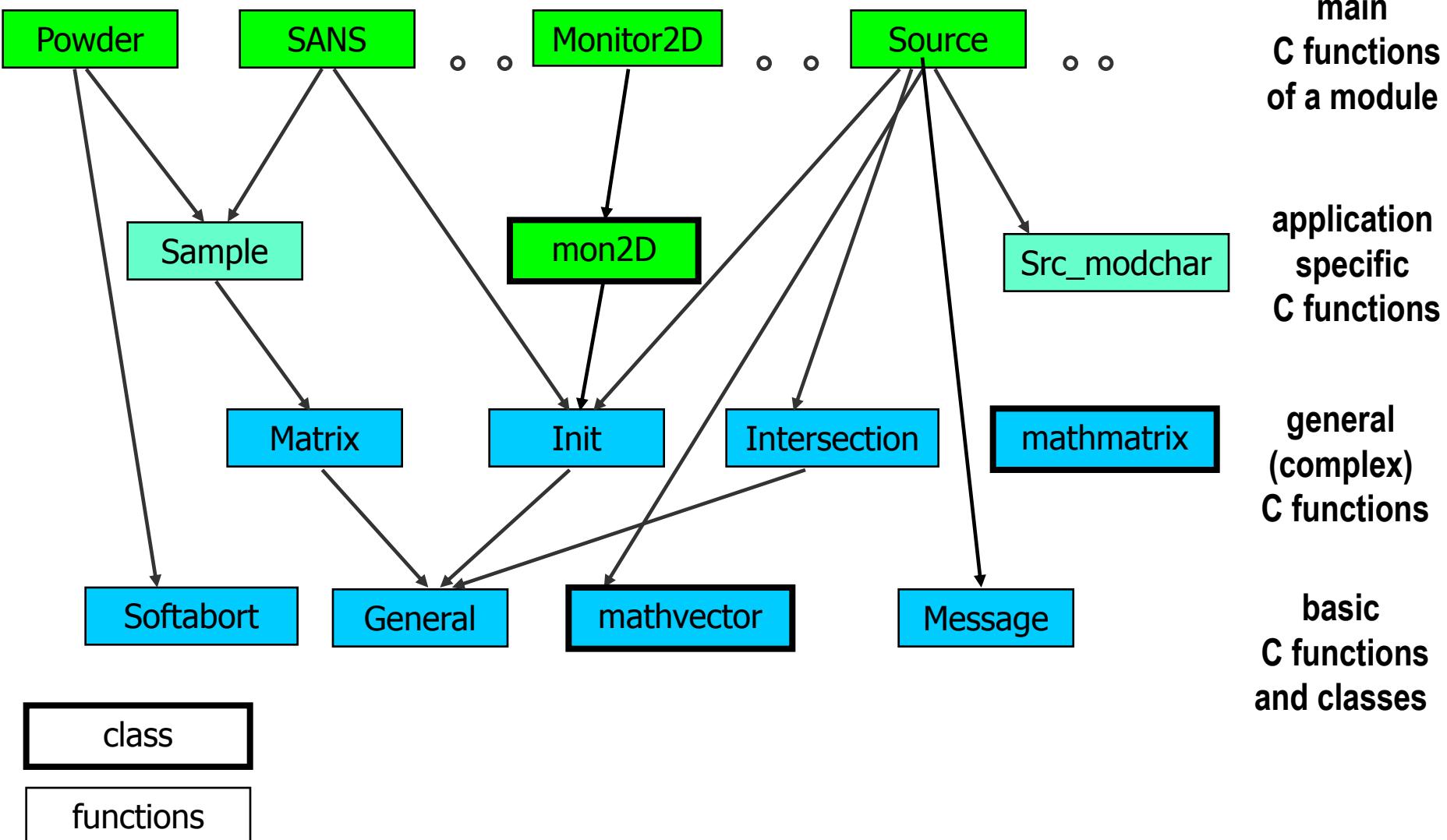
# Modules representing Hardware

|                        |                        |               |                     |                     |             |                |
|------------------------|------------------------|---------------|---------------------|---------------------|-------------|----------------|
| Sources                | reactor                | SPSS          | LPSS                |                     |             |                |
| Space + Windows        | space                  | slit          | window/<br>beamstop | multiple<br>windows | grid        | beamstop       |
| Choppers               | disk                   | Fermi str.    | Fermi curv.         |                     | vel.select  |                |
| Mono/Ana               | flat                   | focus         | foc. user           |                     | detector    |                |
| Modules f.<br>Polaris. | <sup>3</sup> He-polar. | coil flipper  | prec. field         | 4-ang.field         | pol. mirror |                |
|                        | SM-polar.              | grad. flipper | rot. field          | res. Drabkin        |             |                |
| Samples                | elast. isotr.          | powder        | SANS                | reflectom.          |             |                |
|                        | inelastic              | sngl.crys.    | S(Q)                | environm.           |             |                |
| Collimator             | simple coll.           | Soller coll.  | radial coll.        |                     |             |                |
| Optics / Transport     | guide                  | ellipt. guide | bender              | SM ensemb           | lens        | ellipt. mirror |

# Modules for Data Evaluation

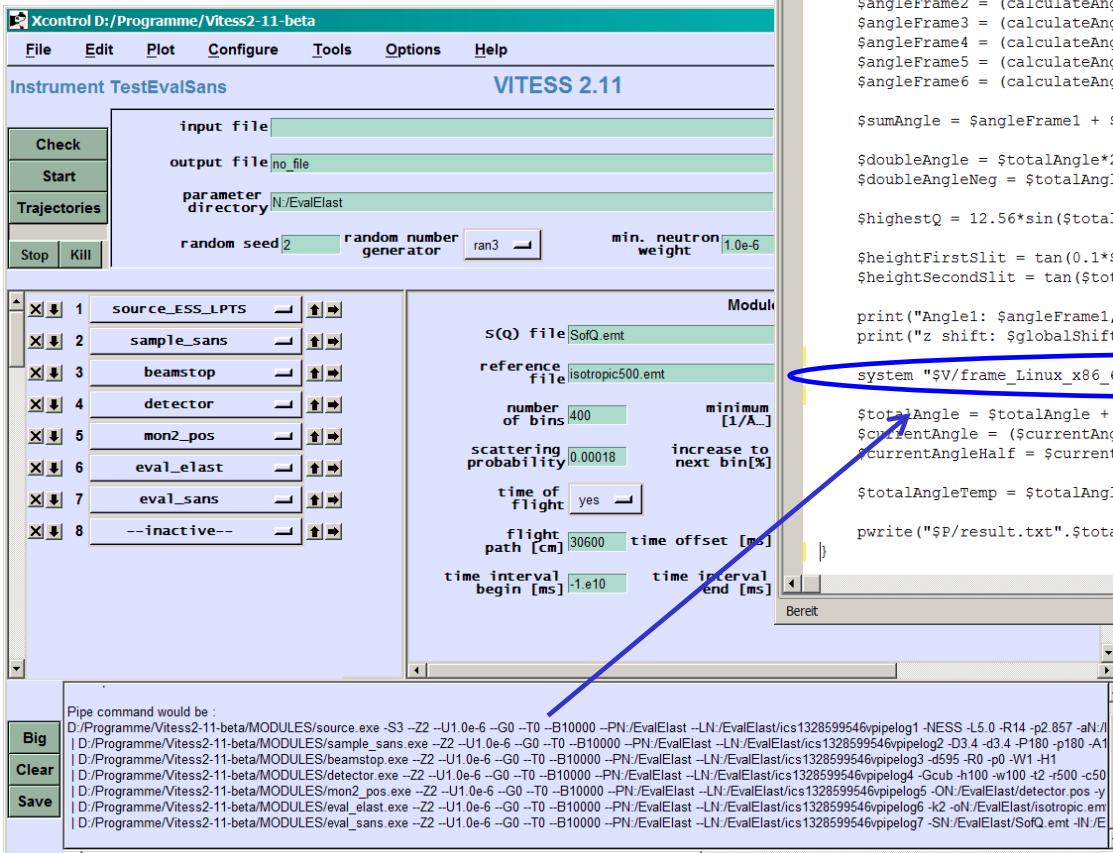
|            |                |                  |                       |            |                          |            |
|------------|----------------|------------------|-----------------------|------------|--------------------------|------------|
| Monitor 1  | monitor1D      | time             | waveleng              | y-/z-pos   | div-y/-z                 | brilliance |
| Monitor 2  | monitor2D      | y-pos<br>z-pos   | div-y<br>div-z        | k-y<br>k-z | y<br>div-y<br>z<br>div-z | r<br>div-r |
|            |                | TOF<br>$\lambda$ | $\lambda$<br>div-y/-z |            |                          |            |
| MonPol 1   | Time           | Wavelen          | y-/z-pos              | div_y/-z   |                          |            |
| MonPol 2   | y-pos<br>z-pos |                  |                       |            |                          |            |
| Evaluate   | elast          | elast2           | inelast               | sans       |                          |            |
| Geometr.   | frame          |                  |                       |            |                          |            |
| Trajector. | writeout       | read_in          |                       |            |                          |            |
|            | capt_flux      | visualize        | spin_reset            |            |                          |            |

# Structure of Functions and Classes



# GUI and Script

- Scripts
  - Python
  - Perl
  - Shell script
  - Tcl script



```
for ($currentStep = 0; $currentStep <= $numSteps; $currentStep++) {
    $L=$L+$totalAngle;

    require "CalculateAnglesForBendingGuidesDiscreteAngles.pm";

    $angleFrame1 = (calculateAngle(1, $totalAngle))*(-1);
    $angleFrame2 = (calculateAngle(2, $totalAngle))*(-1);
    $angleFrame3 = (calculateAngle(3, $totalAngle))*(-1);
    $angleFrame4 = (calculateAngle(4, $totalAngle))*(-1);
    $angleFrame5 = (calculateAngle(5, $totalAngle))*(-1);
    $angleFrame6 = (calculateAngle(6, $totalAngle))*(-1);

    $sumAngle = $angleFrame1 + $angleFrame2 + $angleFrame3 + $angleFrame4 + $angleFrame5 + $angleFrame6;

    $doubleAngle = $totalAngle*2;
    $doubleAngleNeg = $totalAngle*(-2);

    $highestQ = 12.56*sin($totalAngle*$globalDegToRad)/2 + 0.1;

    $heightFirstSlit = tan(0.1*$totalAngle*$globalDegToRad)*$globalDistanceBetweenSlits;
    $heightSecondSlit = tan($totalAngle*$globalDegToRad)*$globalSampleLength;

    print("Angle1: $angleFrame1, Angle2: $angleFrame2, Angle3: $angleFrame3, Angle4: $angleFrame4, Angle5: $angleFrame5, Angle6: $angleFrame6\n");
    print("z shift: $globalShiftInZ \n");

    system "$V/frame_Linux_x86_64 --Z1 --U1.0e-25 --G1 --T0 --B10000 --P$p --f/net/home/iod/work/Reflectometer/`date`";
}

$totalAngle = $totalAngle + $angleStep;
$currentAngle = ($currentAngle - $angleStep/4);
$currentAngleHalf = $currentAngle / 2;

$totalAngleTemp = $totalAngle - $angleStep;

pwrite("$P/result.txt".$totalAngleTemp."_".$currentTime, "$L");
```

Command to  
run simulation

# VITESS Log File and Monitor Output

VITESS module Source and Window 1.18 Mar 13 2013

```
> Simulation of long pulse spallation source ESS <
pulse length      : 2.857 ms
pulse frequency   : 14.000 Hz
average power     : 5.000 MW

coupled moderator
moderator temperature : 325.000 K
total neutron flux (in 2*pi) : 3.3777e+014 n/(cmÅ²s)
moderator position   :( 0.000 0.000 0.000) cm
moderator size (W x H) : 12.000 cm x 12.000 cm
divergence defined by propagation window
time averaged neutron current: 2.0803e+010 n/s in 0.000003 str
wavelength band used    : 0.100 Ang - 6.000 Ang
time interval used      : 0.000 ms - 7.000 ms

real window (W x H)   : 1.000 cm x 1.000 cm
in a distance of       : 6.100 m
with a declination of : 0.000A°
polarization          : 0.000 % X: 0.000 Y: 0.000 Z: 1.000
Center of beam at window : (610.000 -0.000 -0.000) cm
Average TOF           : 3.677 ms

Gravity is enabled
Cutoff probability per traj.: 1.000e-025

Small
Clear
Save
```

number of trajectories started : 11000000
writing instr data, module 1
1 number of trajectories read : 0
number of trajectories written : 10999992
(time averaged) neutron count rate : 2.0740e+010 +/- 1.608e+007 n/s

---

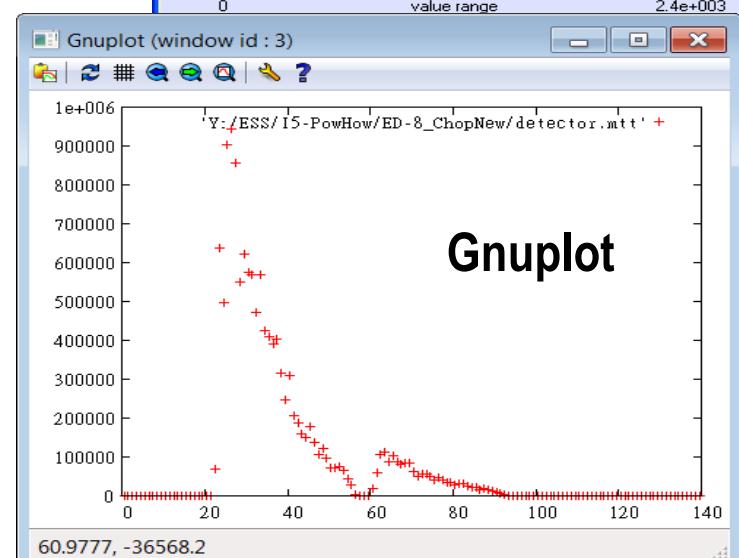
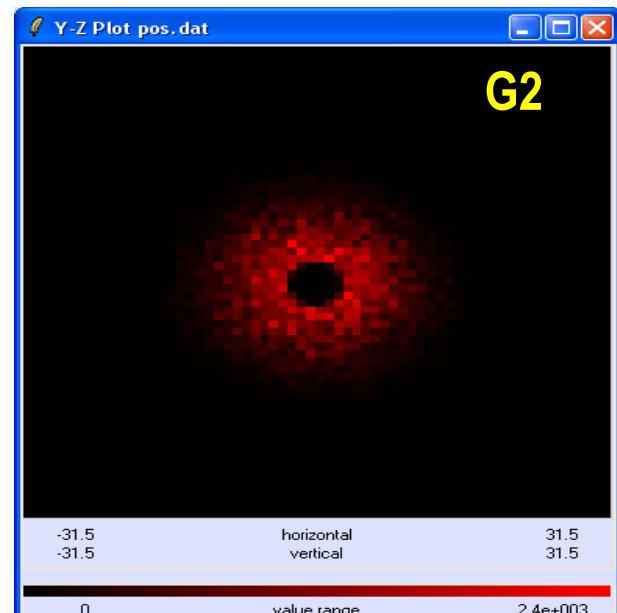
VITESS module monitor1\_wavelength 1.9 Feb 6 2013
Binning : 500 bins from 0.00000 to 10.00000 Ang
File : Y:/ESS/I5-PowHow/ED-8\_ChopNew/sl1.mtl
total neutron count rate within binning and eval. time: 2.0740e+010 n/s

writing instr data, module 2
Description for module w/o visualisation: monitor1\_wavelength.grey
2 number of trajectories read : 10999992
number of trajectories written : 10999992
(time averaged) neutron count rate : 2.0740e+010 +/- 1.608e+007 n/s

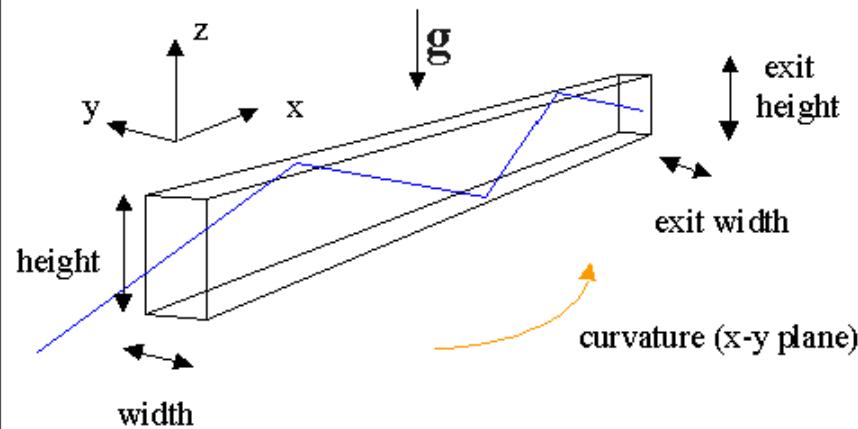
---

VITESS version 3.0 Nov 12 2012 module Disc Chopper 1.11
Ideal absorption in chopper disk assumed
Radius of chopper : 37.50 cm
Center of chopper axle (Z,Y): (+35.00, +0.00) cm
Chopper open at t=0 (without offset) for a window at -180.0 deg
Window 1: Position: 180.00 deg Aperture: 1.64 deg Height: 5.00 cm
Window 2: Position: 151.20 deg Aperture: 3.27 deg Height: 5.00 cm
Window 3: Position: 108.00 deg Aperture: 3.27 deg Height: 5.00 cm
Window 4: Position: 229.40 deg Aperture: 3.27 deg Height: 5.00 cm

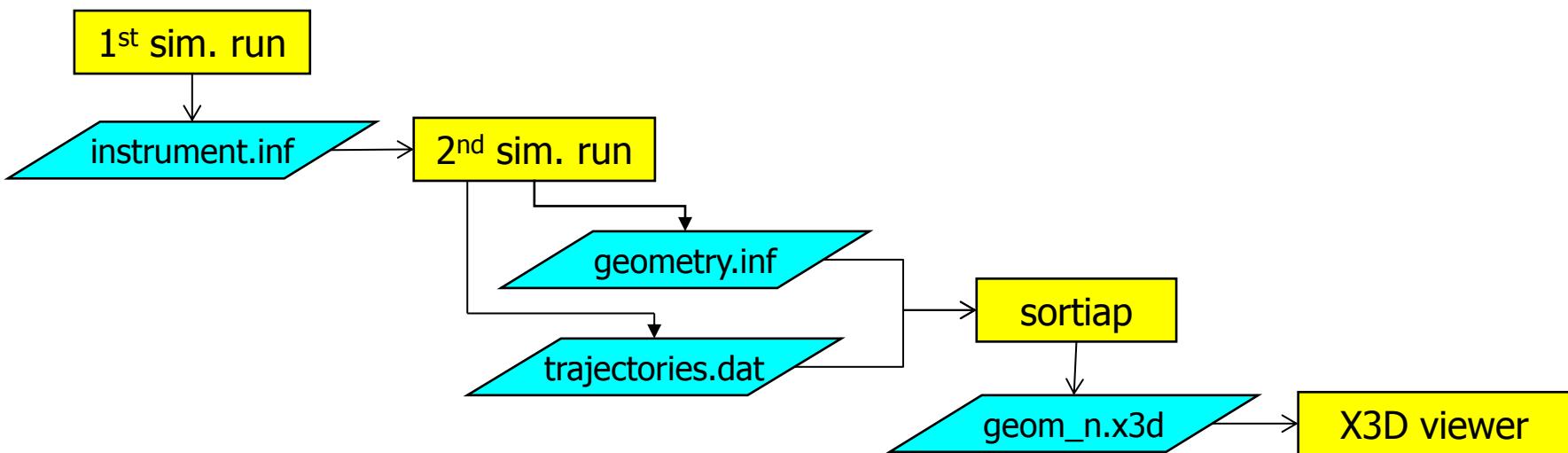
- Monitor output in ASCII format
- 2-dim monitors write matrix or xyz file



# Visualization of Instruments and Trajectories



- **Idea:** 3D visualization of instrument and trajectories
- **Problem:** no information about the absolute co-ordinate systems exists in the VITESS modules
- **Solution:** A preliminary run creating the file '*instrument.inf*' containing absolute positions of the components
- The simulation output files '*geometry.inf*' and '*trajectories.dat*' contain positions in an absolute co-ordinate system
- This is then transferred to a file in x3d format to be read by a X3D viewer

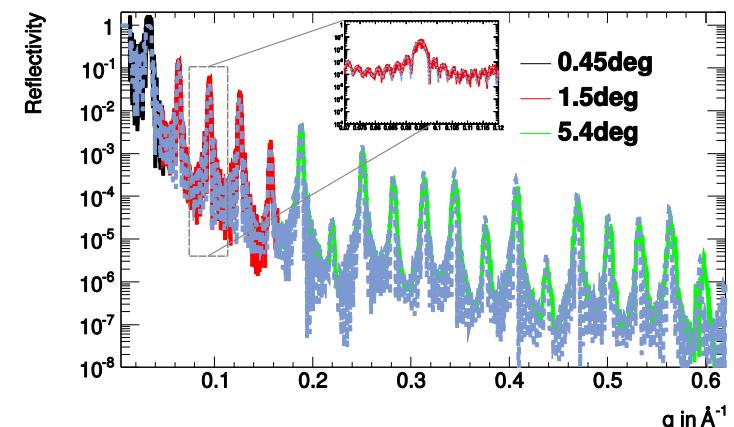
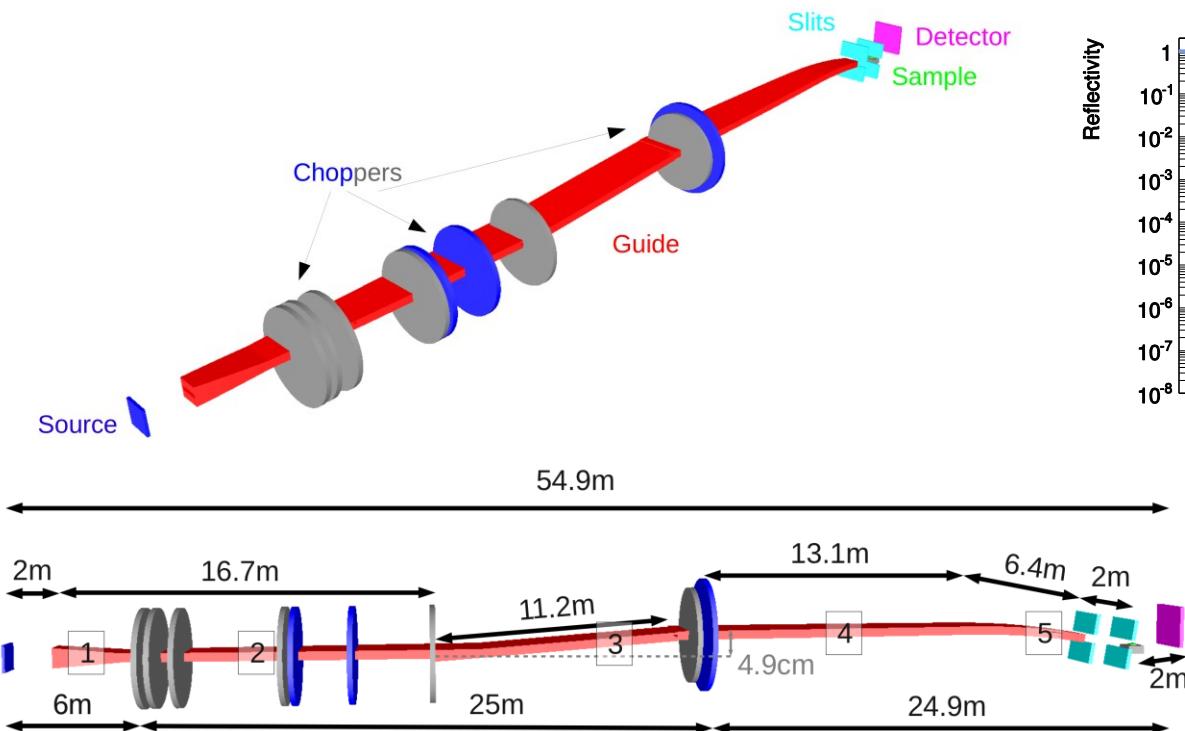


# I3: Liquids Reflectometer for the ESS

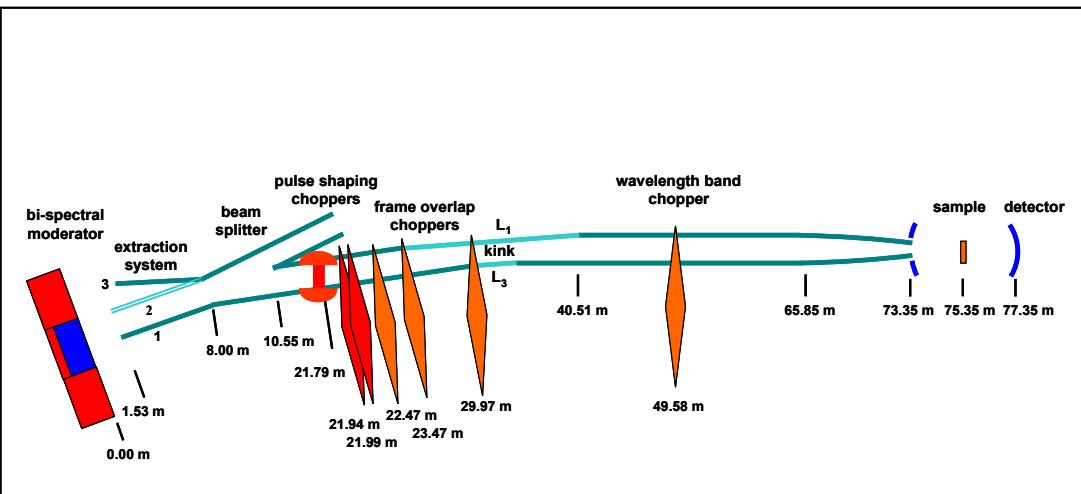
- Goals

- Q-range up  $0.9 \text{ \AA}^{-1}$  from both sides
- 1% to 10% resolution
- Low background

Bending guides: 5  
Coating:  $m=5$   
Angles:  $0.3^\circ < \theta < 9^\circ$

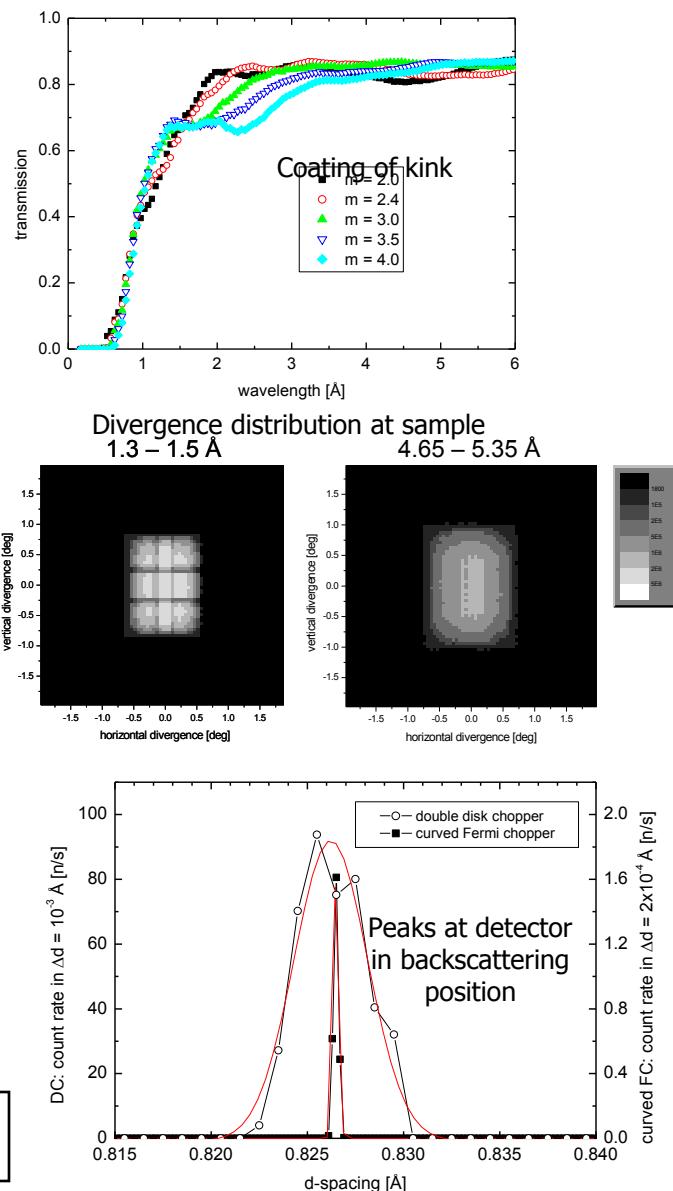


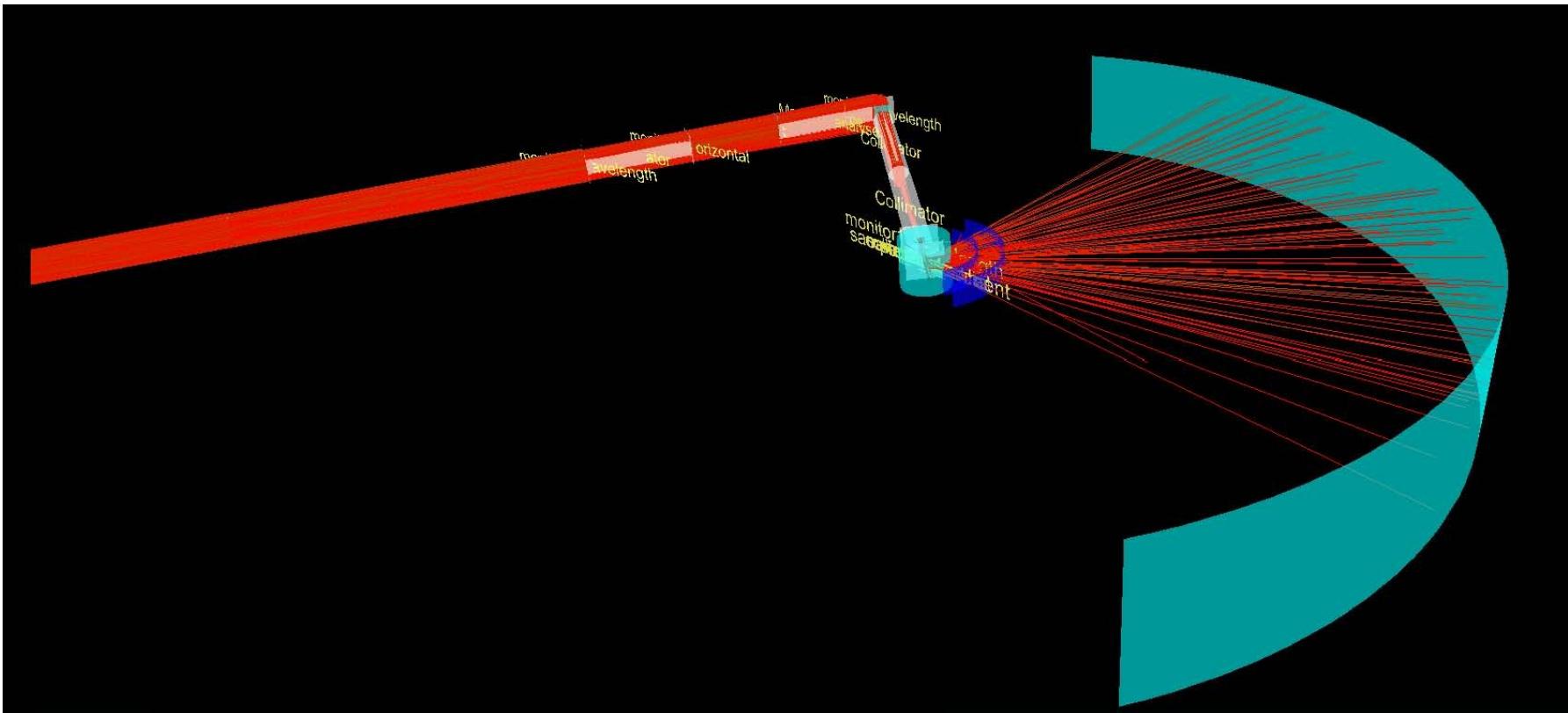
# TOF powder diffractometer EXED at HMI



- Concept of EXED
  - TOF diffractometer
  - beam extraction system to use neutrons of cold and thermal moderator
  - kink to suppress hot neutrons
  - pulse generation by double chopper system or Fermi chopper
  - elliptic tapered guide
- Results
  - resolution of  $2 \times 10^{-4}$  possible
  - large gain by elliptic focusing guide

J. Peters, K. Lieutenant, D. Clemens, F. Mezei, Z. Kristallogr. Suppl. 23 (2006) 189-194.  
K. Lieutenant, J. Peters, F. Mezei, J. Neutron Res. 14.2 (2006) 147-165.





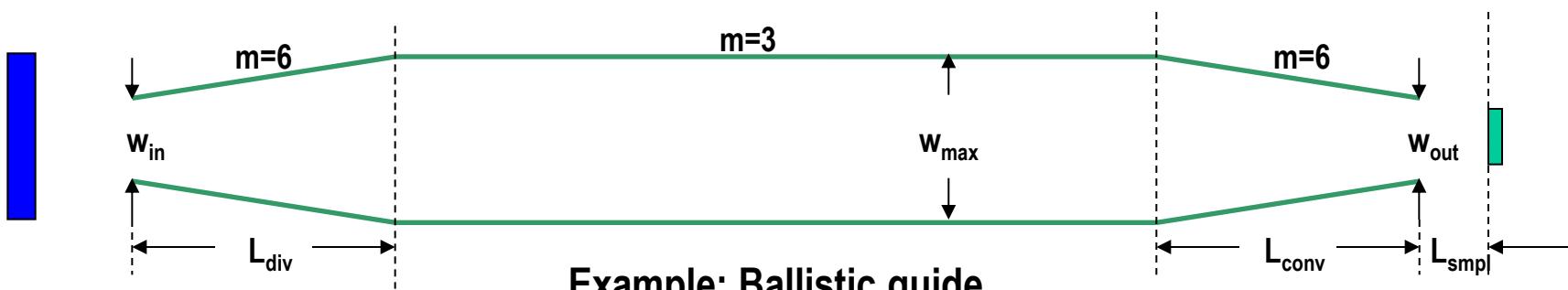
## Diffractometer ODIN at IFE

# Diffractometer ODIN at IFE – Swarm Algorithm

|  |                 |      |                        |       |          |          |         |         |         |          |         |  |
|--|-----------------|------|------------------------|-------|----------|----------|---------|---------|---------|----------|---------|--|
| take off angle   | deg             |      |                        |       |          | 60 deg   |         |         |         | 120 deg  |         |  |
| number of lines  |                 |      |                        |       |          | 15       |         |         |         | 23       |         |  |
| scattering range   | deg             |      |                        |       |          | 10 - 100 |         |         |         | 10 - 145 |         |  |
| parameter  |                 | min  | fixed                  | max   | best FoM | 2nd FoM  | 3rd FoM |         |         | best FoM | 2nd FoM | 3rd FoM  |
| ID   |                 |      |                        |       | 28.37    | 17.41    | 8.31    | 4.47    | 1.07    | 49.17    | 40.49   | 34.31  |
| collimation (channels)   | min             | 5.0  |                        | 120.0 | 124 (1)  | 124 (1)  | 124 (3) | 120 (5) | 26 (23) | 21 (28)  | 24 (25) | 21 (28)  |
| slit width   | cm              | 0.50 |                        | 8.00  | 7.73     | 7.76     | 7.70    | 8.00    | 6.17    | 7.58     | 7.48    | 7.32   |
| slit height  | cm              | 3.00 |                        | 18.40 | 10.53    | 11.34    | 11.34   | 10.38   | 10.64   | 18.28    | 16.90   | 16.03  |
| hor mosaicity  | min             |      | 12.0                   |       |          |          |         |         |         |          |         |  |
| vert mosaicity   | min             |      | 24.0                   |       |          |          |         |         |         |          |         |  |
| vert focus radius  | m               | 1.50 |                        | 20.00 | 20.00    | 20.00    | 20.00   | 20.00   | 20.00   | 8.30     | 11.72   | 11.98  |
| hor focus radius   | m               | 2.00 |                        | 20.00 | 20.00    | 20.00    | 20.00   | 19.91   | 20.00   | 14.70    | 14.87   | 15.20  |
| monochr - sample dist  | cm              |      | 180.0                  |       |          |          |         |         |         |          |         |  |
| detector radius  | cm              |      | 190.0                  |       |          |          |         |         |         |          |         |  |
| detector rows  |                 | 3    |                        | 30    | 29       | 29       | 30      | 28      | 29      | 29       | 30      | 30   |
| detector height  | cm              |      | 2.54xN <sub>rows</sub> |       | 73.7     | 73.7     | 76.2    | 71.1    | 73.7    | 73.7     | 76.2    | 76.2   |
| count rate   | n/s             |      |                        |       | 180.2    | 175.4    | 177.3   | 160.1   | 113.6   | 38.7     | 41.2    | 36.0   |
| resolution x 1000  | Å <sup>-2</sup> |      |                        |       | 4.354    | 4.319    | 4.379   | 4.309   | 3.785   | 2.587    | 2.642   | 2.527  |
| sigma <sub>pos</sub>   | deg             |      |                        |       | 0.00500  | 0.00500  | 0.00507 | 0.00500 | 0.00500 | 0.0060   | 0.0060  | 0.0060   |
| 1/FoM [10 <sup>-10</sup> Å <sup>-2</sup> deg <sup>2</sup> s/n] |                 |      |                        |       | 6.039    | 6.157    | 6.354   | 6.730   | 8.331   | 2.077    | 2.081   | 2.084  |
|  |                 |      |                        |       |          |          |         |         |         |          |         | 1/FoM = sigma <sup>1.5</sup> R <sup>3</sup> /I |

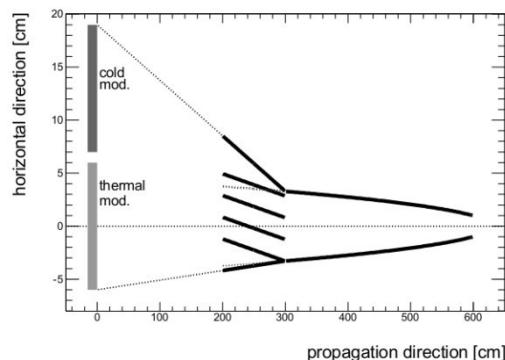
- Optimization
  - Method: swarm algorithm
  - Some parameters are strongly correlated, not all can be determined simultaneously
  - Therefore: sizes and monochromator mosaicity fixed
- Results
  - Optimal detector height is very large (later fixed to 50 cm)
  - The focusing should be weak

- Idea: optimize all types of guides for highest flux at sample ( $1 \times 1 \text{ cm}^2$ )
  - constant – ballistic – elliptic - parabolic
- Independently for all combinations of
  - 50 m, 100 m, 150 m, 300 m total instrument length
  - $0.5^\circ$  and  $2.0^\circ$  max. divergence
  - 1.5 and 5.0 Å average wavelength  
(range as is accessible at ESS for baseline parameters: 16.7 Hz, 2 ms)
- Optimization split between DTU (K. Klenø, McStas) and HZB (K. Lieutenant, VITESS)  
Final runs with both packages
- Fixed parameters
  - Moderator size  $12 \times 12 \text{ cm}^2$  (all sizes symmetric in width and height)
  - Coating and waviness
  - Distance moderator – sample 1.5 m
- Optimized parameters
  - Maximal, entrance and exit width/height of guide (max. width 40 cm)
  - Lengths of diverging and converging section, max. 30 % of total length
  - End position of guide (min. distance 0.5 m)



VITESS is being used for basic research of neutron instrumentation

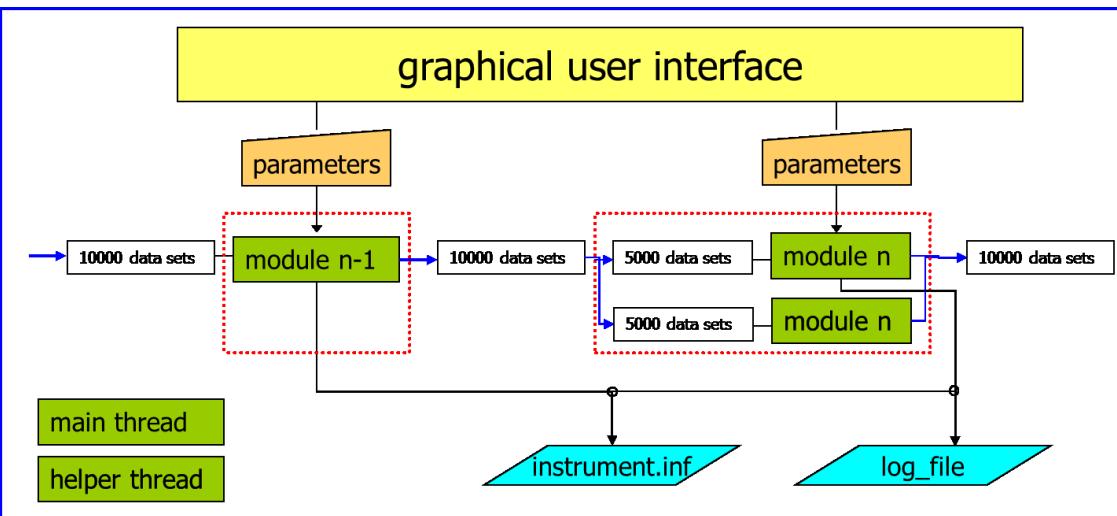
- Fundamental study of neutron propagation through elliptic guides
  - Aberrations, multiple scattering, guide segmentation
  - L. Cussen et al, NIM A 705 (2013) 121-131
- Extraction of neutrons from two moderators with a supermirror system



C. Zendler et al., NIM A:  
704, 2013, 68-75

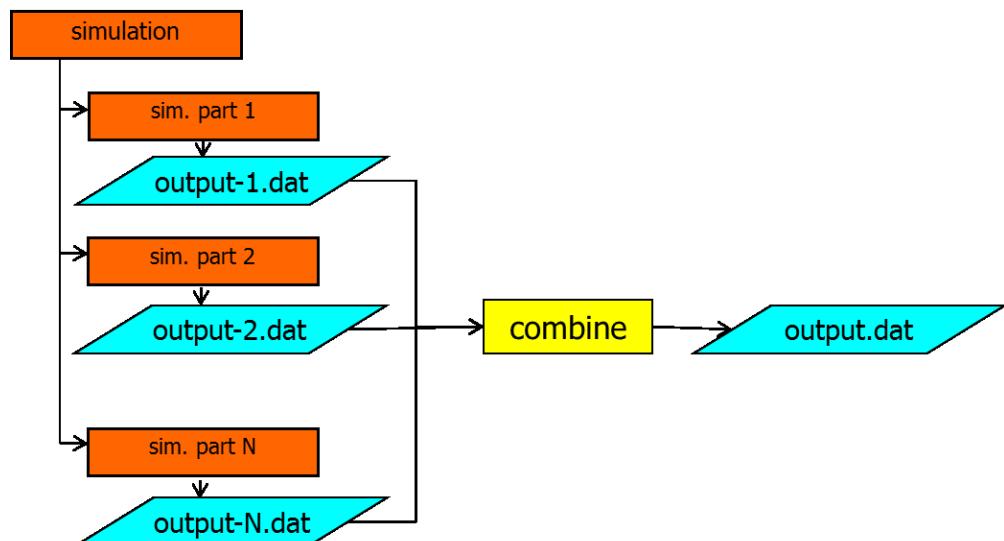
- The dependence of gravity effects in elliptic neutron guide on the size of the feeding source
  - To appear in proceedings of the NOP & D 2013

# Parallelisation



- Helper threads for multi-core processors
  - In addition to the main thread,  $n$  'helper threads' can be defined
  - The main thread gives  $1/(n+1)$  of the trajectories to each helper thread and treats the same number it self
  - All threads work on the same memory
  - At the end, the main thread collects the resulting data and takes care of the output

- Split of whole simulation for clusters
  - Whole simulation is split into  $N$  individual runs
  - At the end, the results are collected and combined to the final result
- Will be available in VITESS 3.1



# Acknowledgement

We like to thank the BMBF for their support through the contribution to the ESS update phase.  
**Work package K7: Simulationscode-Entwicklung, Helpdesk work package**

Thank you for your attention

# New Optimization Concept for VITNESS 3.1

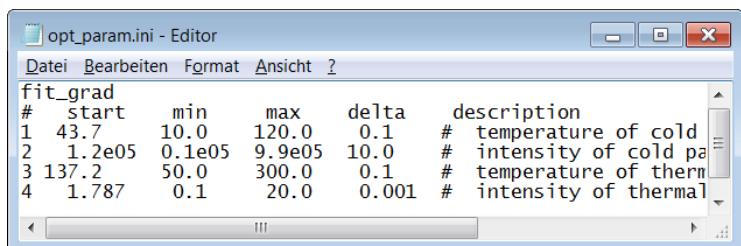
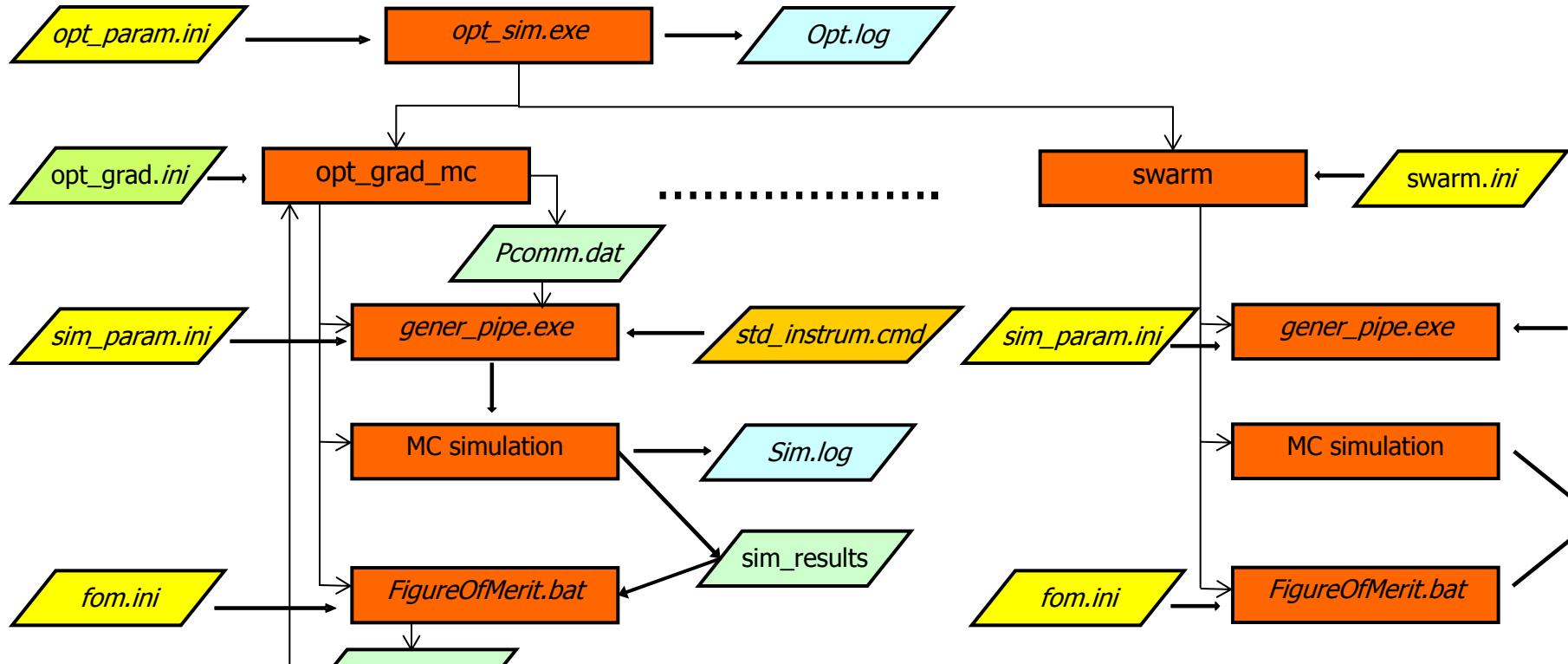


Figure showing the calculation of the Figure of Merit (FOM) using the `fom.ini` file.

$$FOM = \frac{\sum_i \frac{w_i I_{sign,i} \lambda_i^l}{I_{ref,i}^m}}{\sum_i I_{noise,i}^n}$$

or

$$FOM = \frac{\sum_i \frac{w_i I_{sign,i} \lambda_i^l}{I_{ref,i}^m}}{\sum_i I_{noise,i}^n}$$

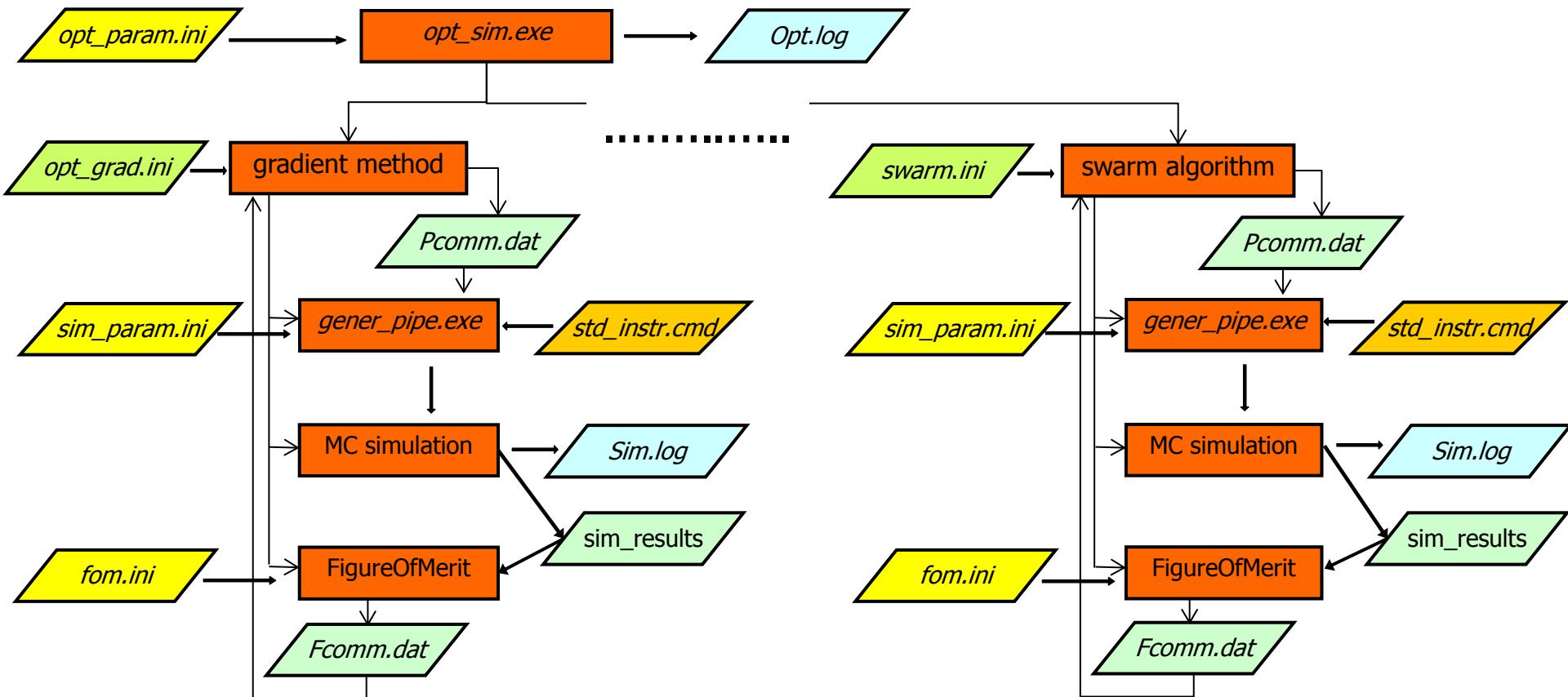
Content of fom.ini - Editor:

```

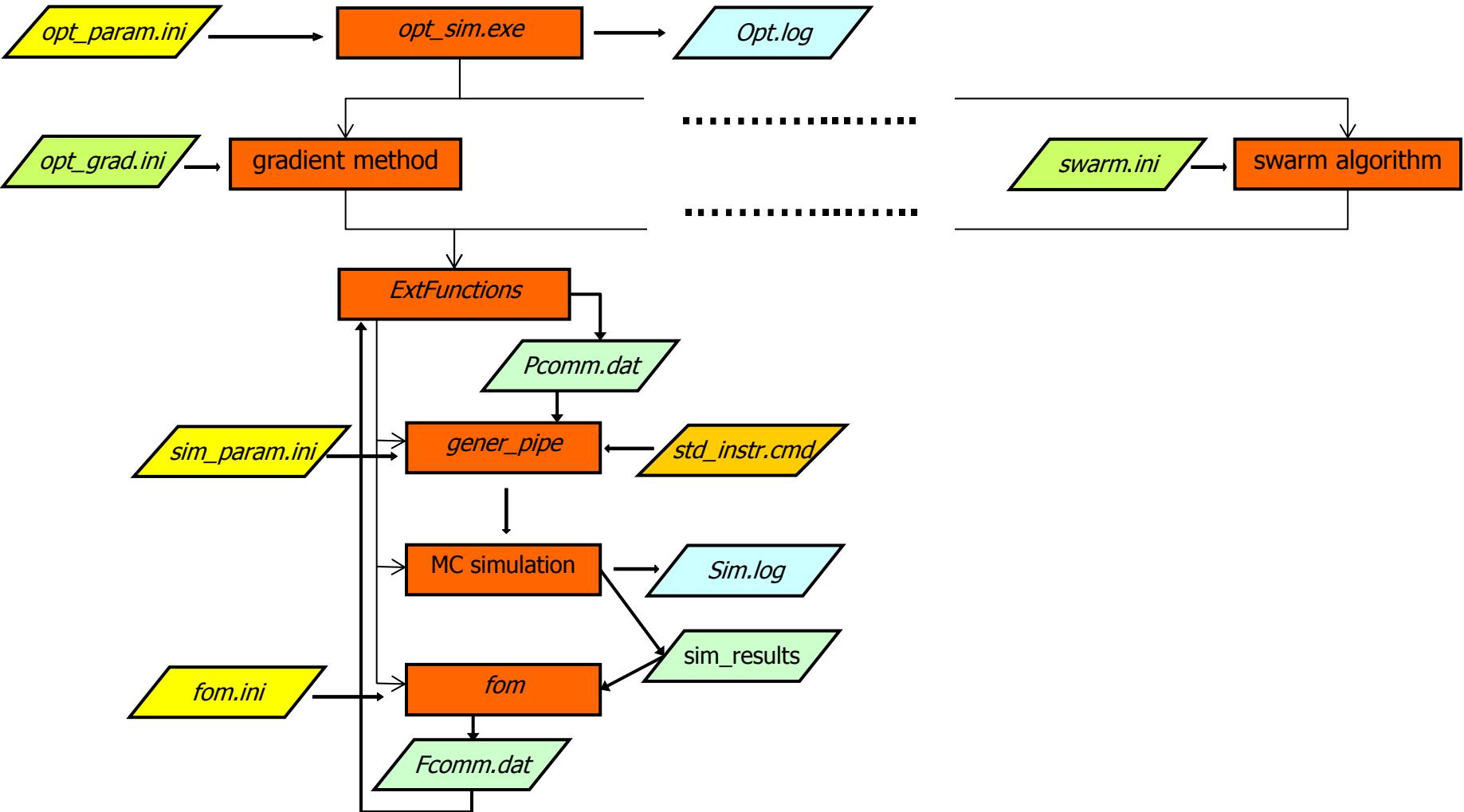
A= 0          # criterion: sum (A=0) or average (A=1)
I= 0.0        # Sum\Average(I_sig/I_ref^m * Lambda^l)
m= 0.0        #
n= 0.0        # FOM = -----
#               Sum\Average(I_noise)^n
f= 1.0e09     # normalization factor for output value: f/FoM
S=slit.mtl   # signal file for 'FigureOfMerit'
R=no_file    # reference file
N=no_file    # noise file
W=no_file    # weight file

```

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# Example: Optimization of guide trumpet

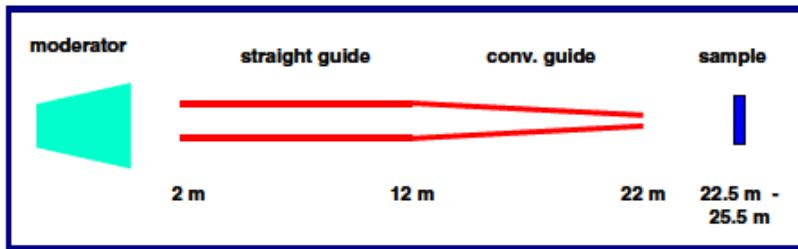


Table 3. Properties of a converging guide with elliptic shape obtained in runs with different initial values using the least-square fitting method and the Metropolis algorithm.

| Method                  | Run (m) | Long axis       | Short axis      | Shift           | Average | Flux on   |
|-------------------------|---------|-----------------|-----------------|-----------------|---------|---|
|                         |         | (m)             | (cm)            | (m)             | (cm)    | sample<br>( $\text{n cm}^{-2} \text{ s}^{-1}$ ) |
| Least-square            | 1       | 13.75           | 6.50            | -1.14           | 3.81    | 18.3  |
| Least-square            | 2       | 13.77           | 7.48            | -1.30           | 4.28    | 18.2  |
| Least-square            | 3       | 11.90           | 6.46            | 0.47            | 3.87    | 18.7  |
| Least-square            | 4       | 8.63            | 6.46            | 3.09            | 3.87    | 20.2  |
| Least-square            | 5       | 7.80            | 6.58            | 3.83            | 4.03    | 20.5  |
| Metropolis <sup>a</sup> | 1       | 10.61           | 6.33            | 1.68            | 3.93    | 19.2  |
| Metropolis <sup>b</sup> | 1       | 7.94            | 6.60            | 3.69            | 4.00    | 20.6  |
| Metropolis <sup>c</sup> | 1       | $7.96 \pm 0.23$ | $6.54 \pm 0.09$ | $3.66 \pm 0.18$ | 4.00    | 20.6  |

<sup>a</sup> Best parameter set within first 1000 steps.

<sup>b</sup> Best parameter set during run (stopped after 4100 steps).

<sup>c</sup> Average over the last 388 executed steps (limit of maximum set to 20%, see text).

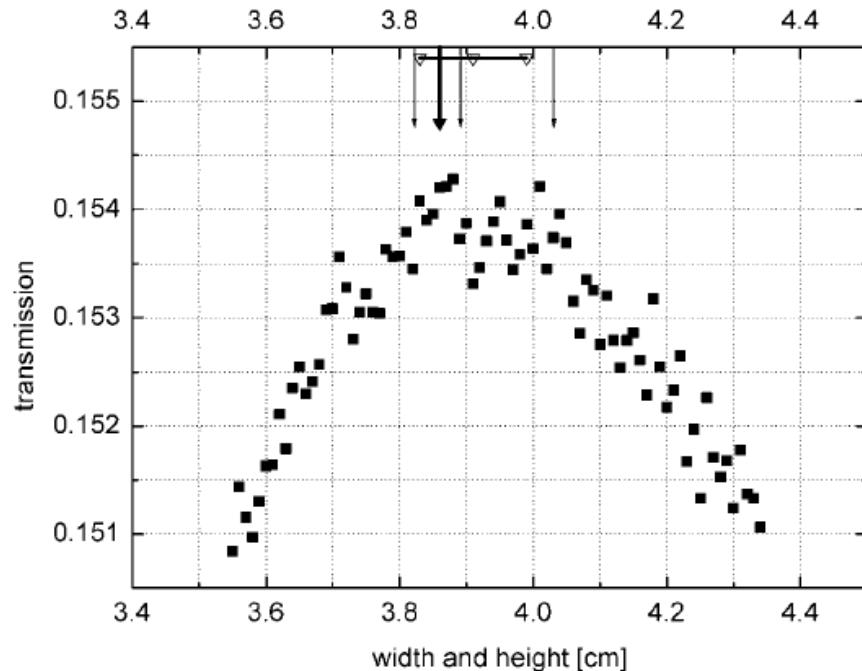
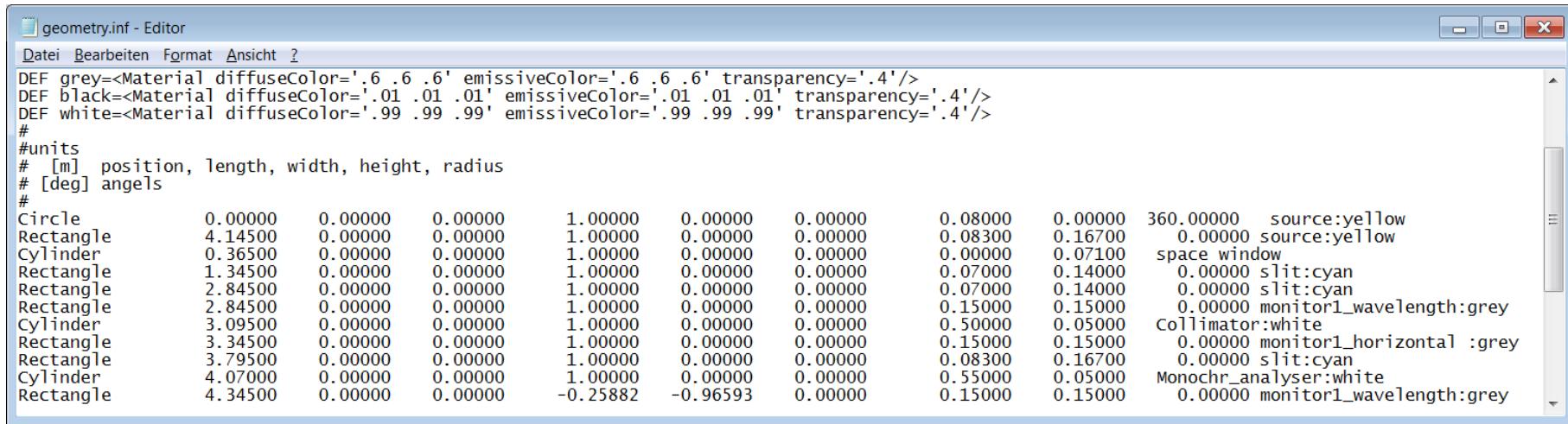


Figure 3. Transmission as a function of exit width (full squares). The arrows mark the sizes found in optimization runs using least-square fits (thin arrows) and Metropolis algorithm (thick arrow). The indicated range shows average value and standard deviation (for the size) of the random walk within the maximum using the Metropolis algorithm.

K. Lieutenant, J.Phys.:Condens.Matter 17 (2005) S167

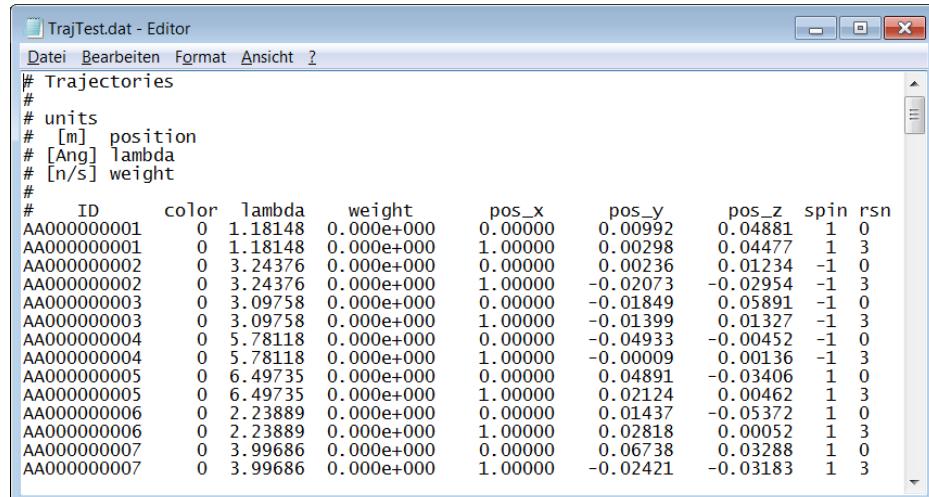
- Statistical effect of the Monte Carlo method make numerical optimization difficult
- But it is feasible

# Visualization of Instruments and Trajectories



```
geometry.inf - Editor
Datei Bearbeiten Format Ansicht ?  
DEF grey=<Material diffuseColor=' .6 .6 .6' emissiveColor=' .6 .6 .6' transparency=' .4' />  
DEF black=<Material diffuseColor=' .01 .01 .01' emissiveColor=' .01 .01 .01' transparency=' .4' />  
DEF white=<Material diffuseColor=' .99 .99 .99' emissiveColor=' .99 .99 .99' transparency=' .4' />  
#  
#units  
# [m] position, length, width, height, radius  
# [deg] angels  
#  
Circle      0.00000  0.00000  0.00000   1.00000  0.00000  0.00000    0.08000  0.00000  360.00000  source:yellow  
Rectangle   4.14500  0.00000  0.00000   1.00000  0.00000  0.00000    0.08300  0.16700  0.00000  source:yellow  
Cylinder    0.36500  0.00000  0.00000   1.00000  0.00000  0.00000    0.00000  0.07100  space window  
Rectangle   1.34500  0.00000  0.00000   1.00000  0.00000  0.00000    0.07000  0.14000  0.00000  slit:cyan  
Rectangle   2.84500  0.00000  0.00000   1.00000  0.00000  0.00000    0.07000  0.14000  0.00000  slit:cyan  
Rectangle   2.84500  0.00000  0.00000   1.00000  0.00000  0.00000    0.15000  0.15000  0.00000  monitor1_wavelength:grey  
Cylinder    3.09500  0.00000  0.00000   1.00000  0.00000  0.00000    0.50000  0.05000  collimator:white  
Rectangle   3.34500  0.00000  0.00000   1.00000  0.00000  0.00000    0.15000  0.15000  0.00000  monitor1_horizontal :grey  
Rectangle   3.79500  0.00000  0.00000   1.00000  0.00000  0.00000    0.08300  0.16700  0.00000  slit:cyan  
Cylinder    4.07000  0.00000  0.00000   1.00000  0.00000  0.00000    0.55000  0.05000  Monochr_analyser:white  
Rectangle   4.34500  0.00000  0.00000   -0.25882 -0.96593  0.00000    0.15000  0.15000  0.00000  monitor1_wavelength:grey
```

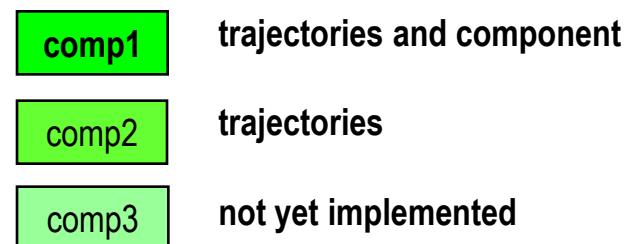
- Each Module adds lines to the geometry file that describe the component geometry
- Each event of a neutron creates a line in the trajectories file
  - Entering, passing or exiting a component
  - Reflection, scattering or absorption



```
TrajTest.dat - Editor
Datei Bearbeiten Format Ansicht ?  
# Trajectories  
#  
# units  
# [m] position  
# [Ang] lambda  
# [n/s] weight  
#  
# ID color lambda weight pos_x pos_y pos_z spin rsn  
AA0000000001 0 1.18148 0.000e+000 0.00000 0.00992 0.04881 1 0  
AA0000000001 0 1.18148 0.000e+000 1.00000 0.00298 0.04477 1 3  
AA0000000002 0 3.24376 0.000e+000 0.00000 0.00236 0.01234 -1 0  
AA0000000002 0 3.24376 0.000e+000 1.00000 -0.02073 -0.02954 -1 3  
AA0000000003 0 3.09758 0.000e+000 0.00000 -0.01849 0.05891 -1 0  
AA0000000003 0 3.09758 0.000e+000 1.00000 -0.01399 0.01327 -1 3  
AA0000000004 0 5.78118 0.000e+000 0.00000 -0.04933 -0.00452 -1 0  
AA0000000004 0 5.78118 0.000e+000 1.00000 -0.00009 0.00136 -1 3  
AA0000000005 0 6.49735 0.000e+000 0.00000 0.04891 -0.03406 1 0  
AA0000000005 0 6.49735 0.000e+000 1.00000 0.02124 0.04642 1 3  
AA0000000006 0 2.23889 0.000e+000 0.00000 0.01437 -0.05372 1 0  
AA0000000006 0 2.23889 0.000e+000 1.00000 0.02818 0.00052 1 3  
AA0000000007 0 3.99686 0.000e+000 0.00000 0.06738 0.03288 1 0  
AA0000000007 0 3.99686 0.000e+000 1.00000 -0.02421 -0.03183 1 0
```

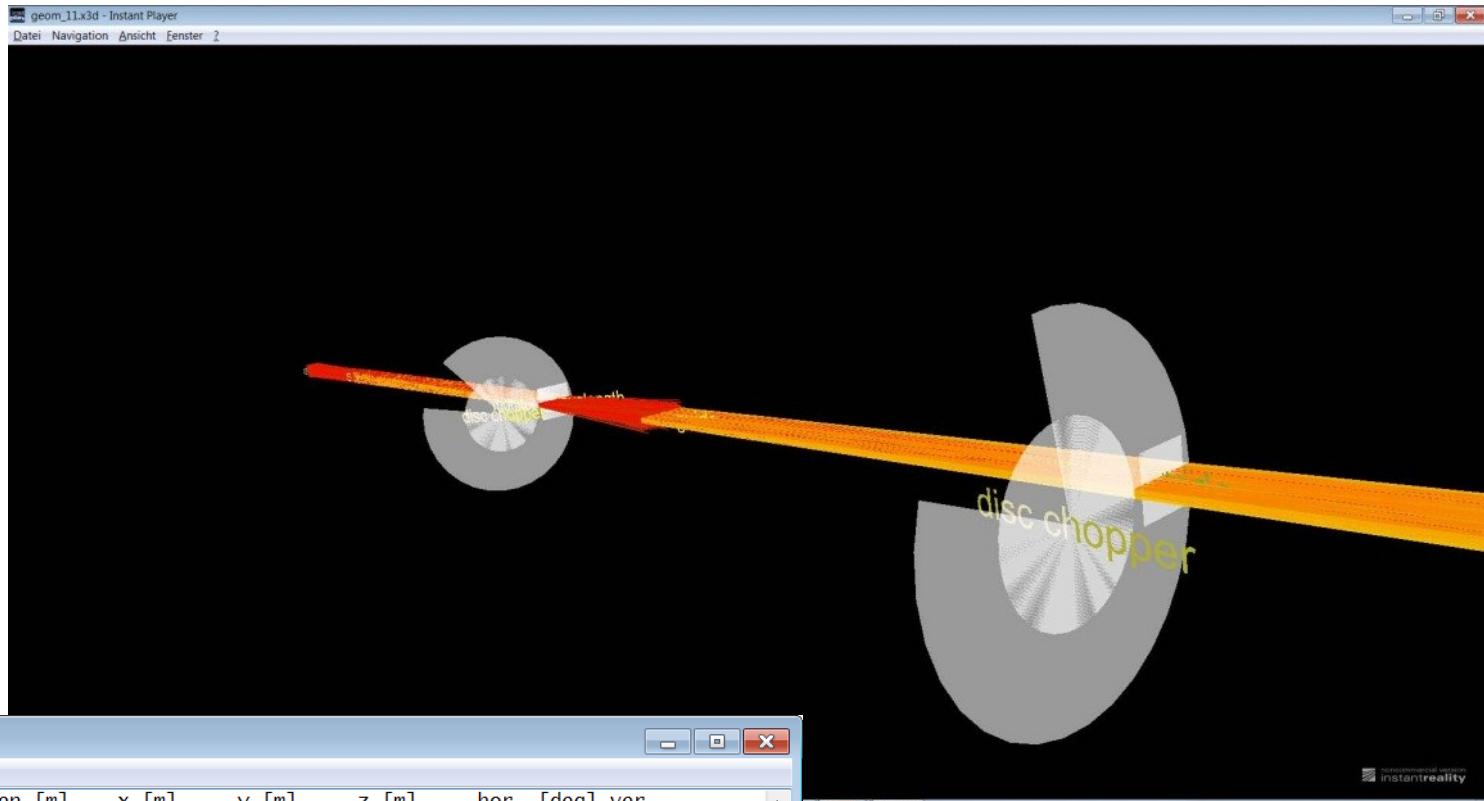
# Components with visualization in VITNESS 3.0

|                     |                        |               |                  |                  |             |                |
|---------------------|------------------------|---------------|------------------|------------------|-------------|----------------|
| Sources             | reactor                | SPSS          | LPSS             |                  |             |                |
| Space + Windows     | space                  | slit          | window/ beamstop | multiple windows | grid        | beamstop       |
| Choppers            | disk                   | Fermi str.    | Fermi curv.      |                  | vel.select  |                |
| Mono/Ana            | flat                   | focus         | foc. user        |                  | detector    |                |
| Modules f. Polaris. | <sup>3</sup> He-polar. | coil flipper  | prec. field      | 4-ang.field      | pol. mirror |                |
|                     | SM-polar.              | grad. flipper | rot. field       | res. Drabkin     |             |                |
| Samples             | elast. isotr.          | powder        | SANS             | reflectom.       |             |                |
|                     | inelastic              | sngl.crys.    | S(Q)             | environm.        |             |                |
| Collimator          | simple coll.           | Soller coll.  | radial coll.     |                  |             |                |
| Optics / Transport  | guide                  | ellip. guide  | bender           | SM ensemb        | lens        | ellipt. mirror |



All Monitors work by default settings

# Instrument visualization and information about component positions

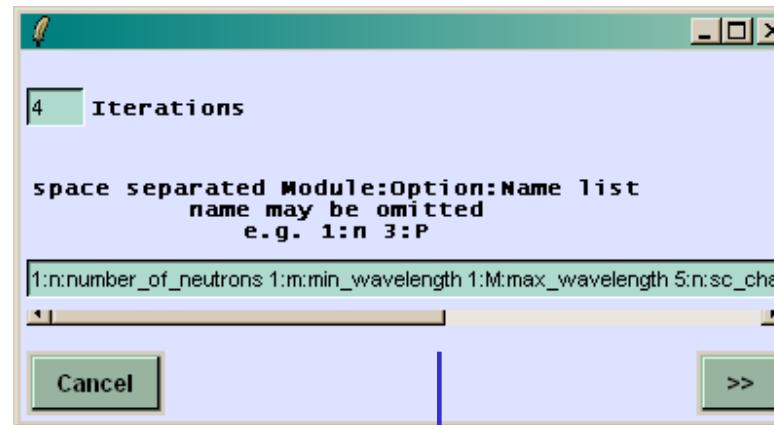


| #  | No  | ID                 | module | len [m]  | x [m]    | y [m]   | z [m]   | hor. [deg] | ver.  |
|----|-----|--------------------|--------|----------|----------|---------|---------|------------|-------|
| #  |     |                    |        |          |          |         |         |            |       |
| 0  | 1   | Source and Window  |        | 0.00000  | 0.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 1  | 1   | Source and Window  |        | 2.00000  | 2.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 2  | 11  | guide_parallel     |        | 6.00000  | 6.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 3  | 101 | monitor1_wavelengt |        | 6.00000  | 6.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 4  | 31  | Disc Chopper       |        | 6.00000  | 6.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 5  | 101 | monitor1_wavelengt |        | 6.00000  | 6.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 6  | 20  | Space              |        | 7.00000  | 7.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 7  | 11  | guide_parallel     |        | 9.00000  | 9.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 8  | 31  | Disc Chopper       |        | 9.00000  | 9.00000  | 0.00000 | 0.00000 | 0.000      | 0.000 |
| 9  | 131 | frame              |        | 9.00000  | 9.00000  | 0.00000 | 0.00000 | 0.000      | 0.250 |
| 10 | 11  | guide_parallel     |        | 11.30000 | 11.29998 | 0.00000 | 0.01004 | 0.000      | 0.250 |
| 11 | 11  | guide_parallel     |        | 18.50000 | 18.49991 | 0.00000 | 0.04146 | 0.000      | 0.250 |
| 12 | 11  | guide_parallel     |        | 20.22000 | 20.21989 | 0.00000 | 0.04896 | 0.000      | 0.250 |
| 13 | 131 | frame              |        | 20.22000 | 20.21989 | 0.00000 | 0.04896 | 0.000      | 0.000 |
| 14 | 11  | guide_parallel     |        | 31.00000 | 30.99989 | 0.00000 | 0.04896 | 0.000      | 0.000 |
| 15 | 31  | Disc Chopper       |        | 31.00000 | 30.99989 | 0.00000 | 0.04896 | 0.000      | 0.000 |

X3D-Player:  
'Default: InstantReality'

# Option: 'Generate Series'

## Defining variable parameters

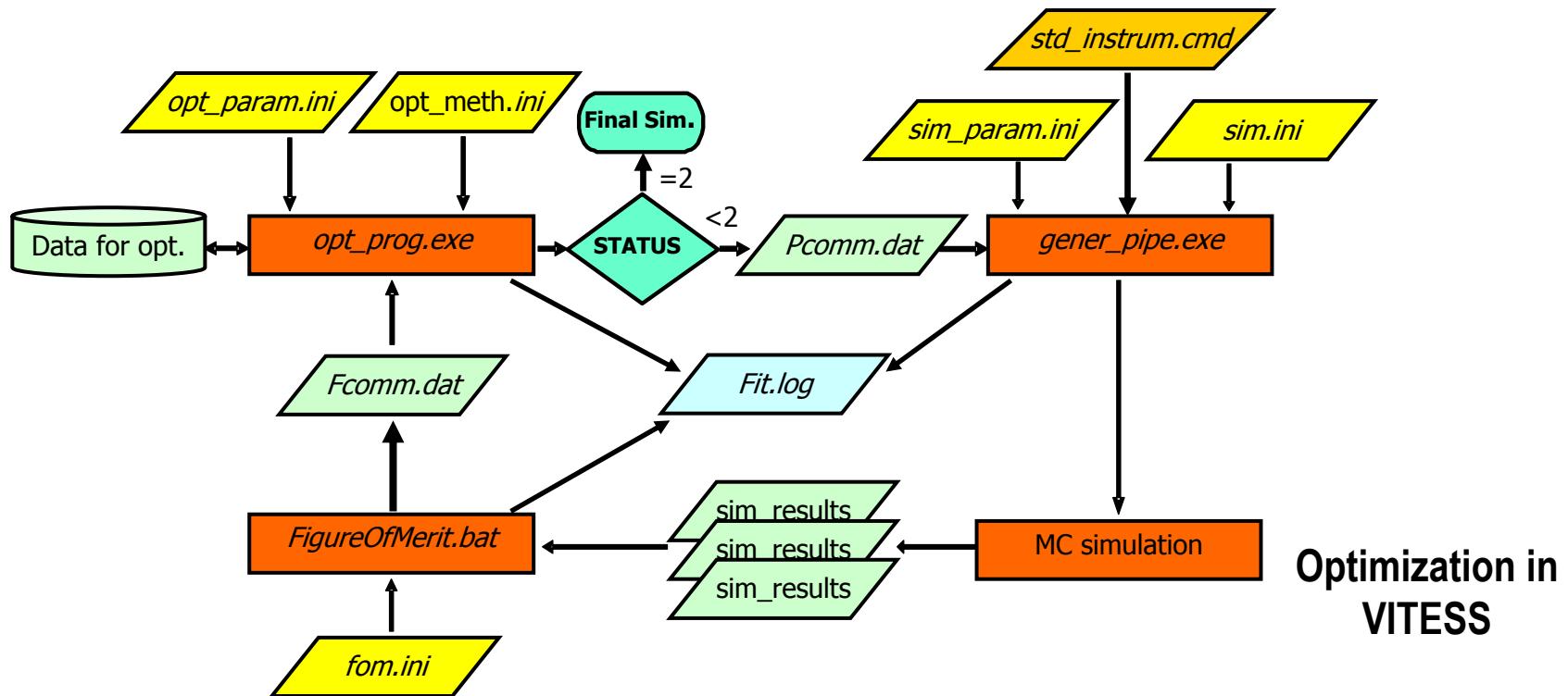


## Excel or other Table calculator

| num traj. | lmbd_min | lmbd_max | collimator         |       | monochr       |        |
|-----------|----------|----------|--------------------|-------|---------------|--------|
|           | [Å]      | [Å]      | d <sub>blade</sub> | file  | norm.fact.    | radius |
| 9000000   | 1.515    | 1.565    | 20                 | 0.027 | Ge511_090.par | 0.586  |
| 9000000   | 1.515    | 1.565    | 15                 | 0.027 | Ge511_090.par | 0.586  |
| 9000000   | 1.515    | 1.565    | 11                 | 0.027 | Ge511_090.par | 0.586  |
| 9000000   | 1.515    | 1.565    | 1                  | 0.027 | Ge511_090.par | 0.586  |

ASCII file

| TableSeries.txt - Editor |            |        |         |       |               |       |       |
|--------------------------|------------|--------|---------|-------|---------------|-------|-------|
| Datei                    | Bearbeiten | Format | Ansicht | ?     |               |       |       |
| 9000000                  | 1.515      | 1.565  | 20      | 0.027 | Ge511_090.par | 0.586 | 147.5 |
| 9000000                  | 1.515      | 1.565  | 15      | 0.027 | Ge511_090.par | 0.586 | 147.5 |
| 9000000                  | 1.515      | 1.565  | 11      | 0.027 | Ge511_090.par | 0.586 | 147.5 |
| 9000000                  | 1.515      | 1.565  | 1       | 0.027 | Ge511_090.par | 0.586 | 147.5 |



- MC simulation and numerical optimisation combined
  - Several Mio. trajectories need to be started in order to have 20'000 to 100'000 contributing to the figure of merit

## Gains relative to guide of constant cross-section

| total length [m] | max. div. [deg] | moderator | elliptic | parabolic | ballistic |
|------------------|-----------------|-----------|----------|-----------|-----------|
| VITESS           |                 |           |          |           |           |
| 50               | 0.5             | Thermal   | 1.91     | 1.97      | 1.67      |
| 50               | 0.5             | Cold      | 0.96     | 1.04      | 1.04      |
| 50               | 2.0             | Thermal   | 10.04    | 8.88      | 5.26      |
| 50               | 2.0             | Cold      | 5.14     | 5.52      | 3.92      |
| 100              | 0.5             | Thermal   | 2.52     | 2.62      | 2.24      |
| 100              | 0.5             | Cold      | 1.07     | 1.08      | 1.11      |
| 100              | 2.0             | Thermal   | 15.29    | 13.12     | 6.04      |
| 100              | 2.0             | Cold      | 6.89     | 6.59      | 5.09      |
| 150              | 0.5             | Thermal   | 3.01     | 3.24      | 2.79      |
| 150              | 0.5             | Cold      | 1.10     | 1.10      | 1.14      |
| 150              | 2.0             | Thermal   | 21.68    | 19.37     | 6.06      |
| 150              | 2.0             | Cold      | 8.48     | 8.21      | 6.06      |
| 300              | 0.5             | Thermal   | 3.84     | 4.45      | 3.34      |
| 300              | 0.5             | Cold      | 1.25     | 1.28      | 1.29      |
| 300              | 2.0             | Thermal   | 29.37    | 23.85     | 7.72      |
| 300              | 2.0             | Cold      | 9.40     | 10.90     | 7.94      |

$$Gain = \frac{I_{sample,shape}}{I_{sample,const}}$$

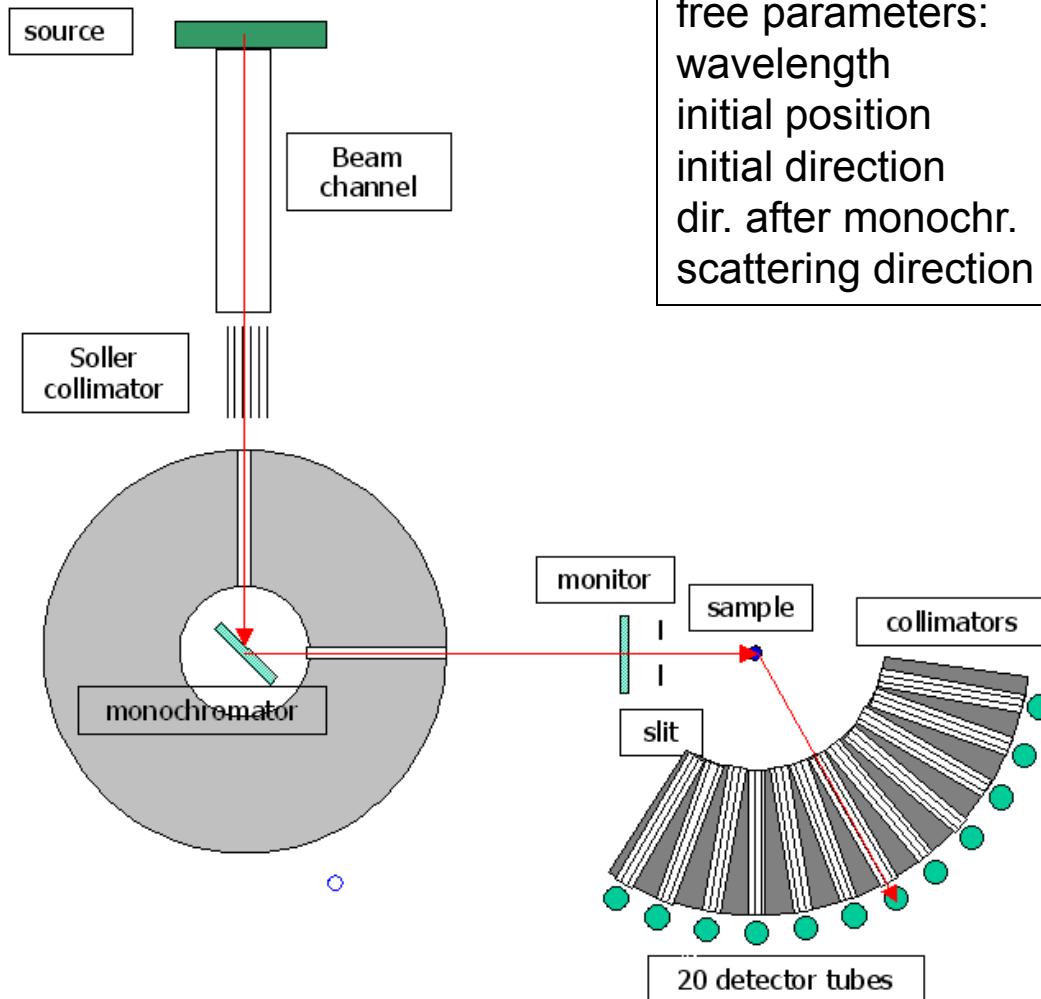
- Gains depend strongly on divergence and wavelength range and also on guide length

|              | low gain | high gain |
|--------------|----------|-----------|
| divergence   | low      | high      |
| wavelength   | long     | short     |
| guide length | short    | long      |

- Comparison of shapes
  - Elliptic guides are usually best
  - Parabolic – constant – parabolic guides yield nearly the same intensity
  - Ballistic guides have lower gains
  - Guides of constant cross-section can only compete for cold neutrons of low divergence

# Principle: Monte Carlo Simulation of Instruments

## Example: R2D2



free parameters:

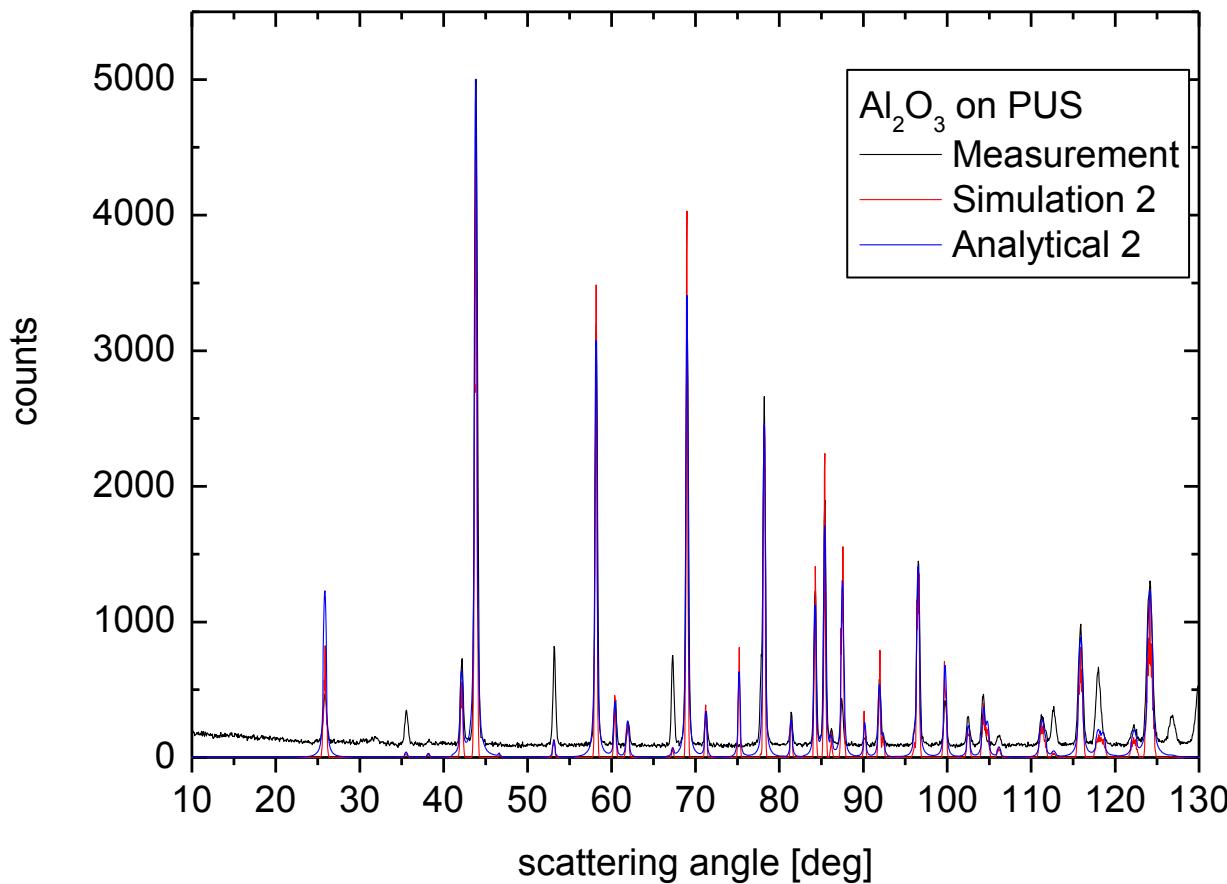
|                      |                                       |
|----------------------|---------------------------------------|
| wavelength           | $\lambda$                             |
| initial position     | x,y                                   |
| initial direction    | $v_{\text{hor}}/v, v_{\text{vert}}/v$ |
| dir. after monochr.  | $\theta_m, \varphi_m$                 |
| scattering direction | $\theta_s, \varphi_s$                 |

- High intensity
  - Focusing of neutron beam
  - Large detector coverage
- High resolution
  - Well collimated beam
  - Narrow wavelength band (steady state instrument)
  - Short pulses and long instrument (time-of-flight instrument)
- Flexibility
  - change between high resolution and high intensity
- Whole measurement in one shot
  - Broad Q-range
- General
  - Effective neutron transport from source to sample
  - No direct view from source to sample
  - Low background (-> long instruments)

- Neutron sources have a low brilliance
  - “brightest neutron source emits as many neutrons as a candle emits photons”
  - Source brilliance cannot be increased any more by orders of magnitude
- Consequences
  - Neutrons have to be used efficiently
  - Instruments have to be as good as possible

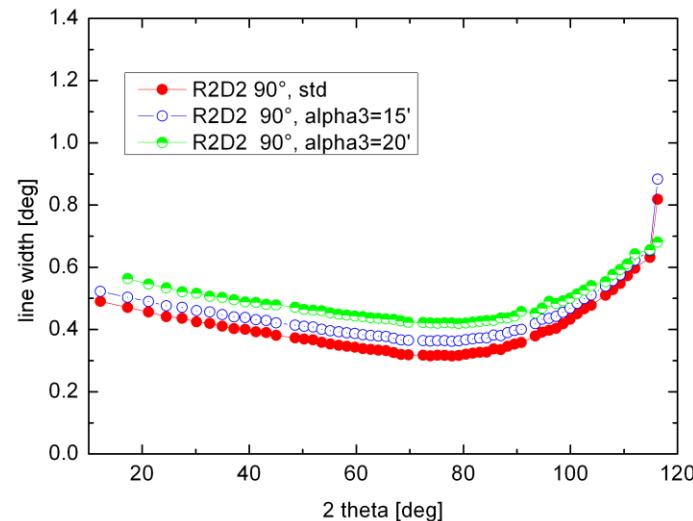
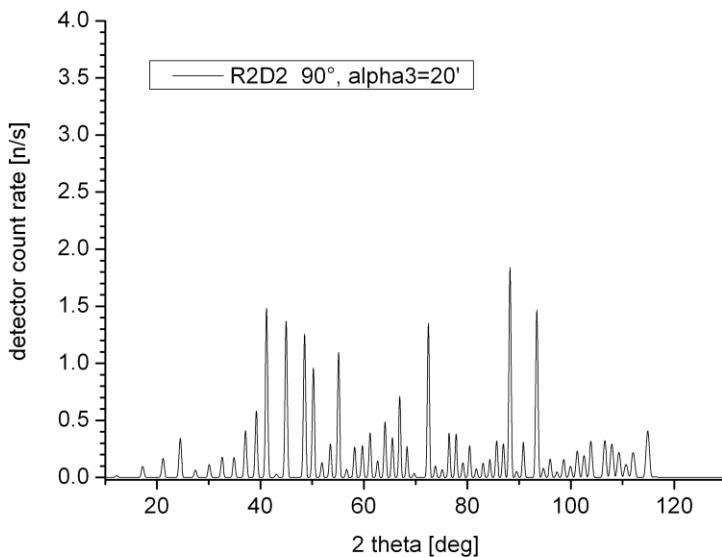
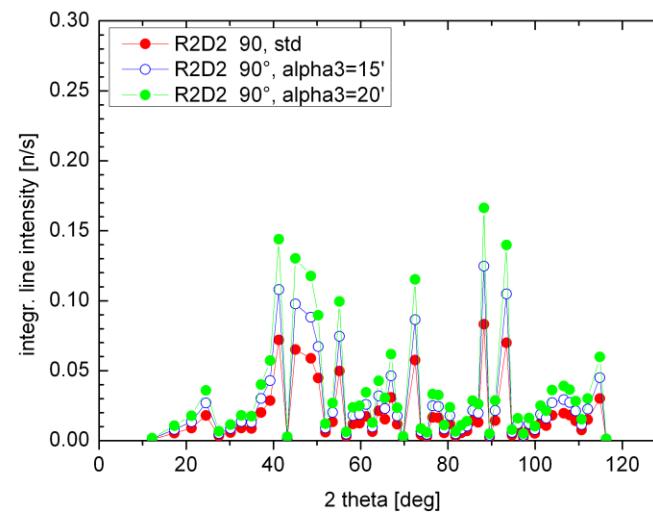
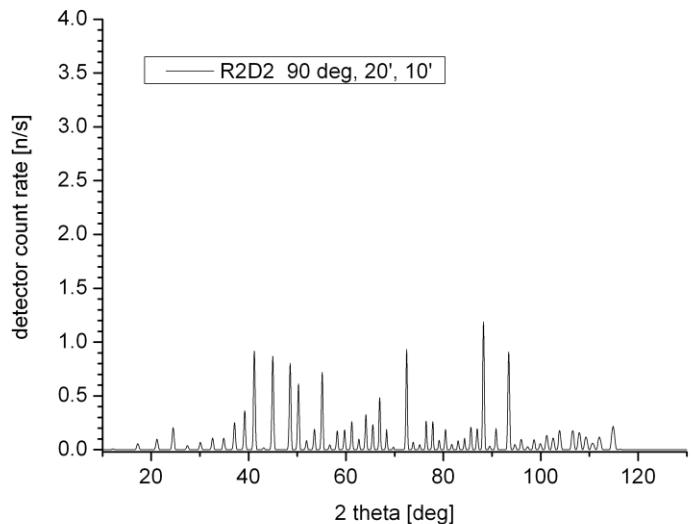
- Origin: Manhattan project, Los Alamos
- Used in a wide range of applications
  - physics
  - finance and business
  - telecommunication
  - .....
- Several programs exist for neutron instrumentation (McStas, VITESS, Restrax, NISP, IDEAS, ...)
- Basic Idea: Random choice of parameters instead of scanning through parameter space
  - In the beginning, use of roulette numbers as random numbers  
(Therefore the name Monte Carlo simulations)
  - Nowadays, special routines to create series of 'independent' numbers

# Example: $\text{Al}_2\text{O}_3$ on PUS



- Good agreement between simulation and analytical calculations, but not with measurement

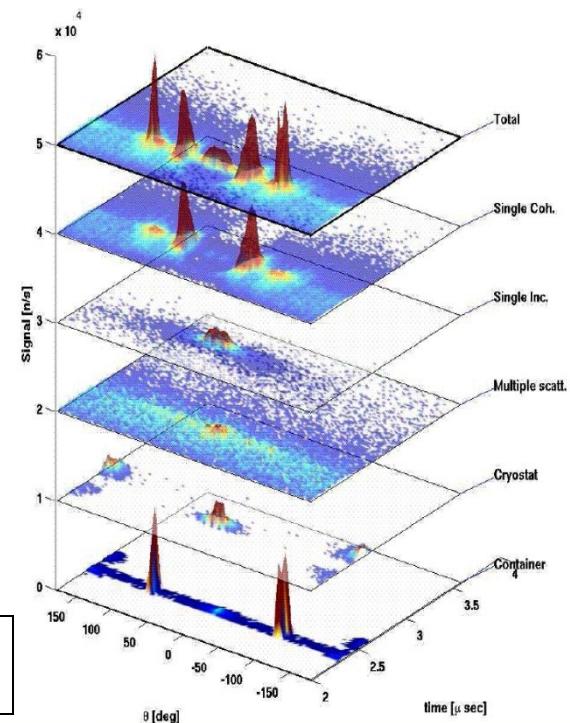
# Example: Improvement of R2D2 using NAC sample



# Why Monte Carlo Simulations of Neutron Scattering Instruments

- Instrument optimization
  - New ideas can be tested first in a simulation
  - Different option can be compared
  - Numerical optimization is possible
- Virtual experiments
  - If some information about the sample is available, it can be checked what time and which settings are needed for the real experiment
- Instrument and data analysis
  - Simulations provide a large amount of information on the properties of the neutrons (e.g. on correlations in phase space and spin space)
  - They allow comparing true and measured sample properties
- Teaching

E. Farhi, M. Johnson, V. Hugouvieux and  
W. Kob, ILL Annual Report (2006) 87.



# Parallelisation

